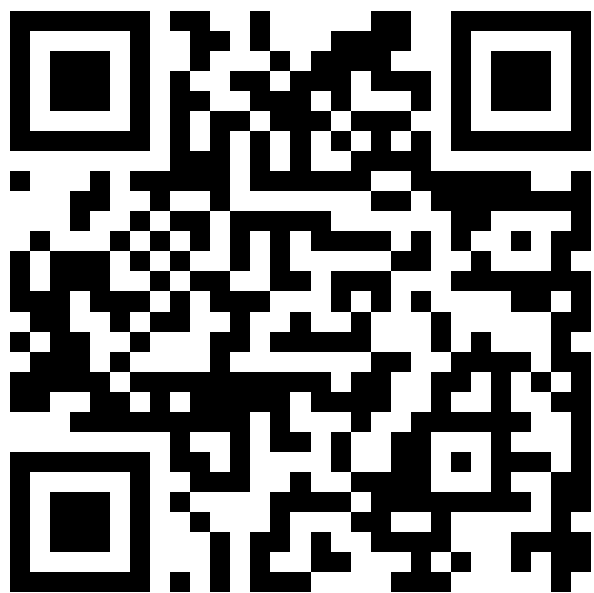


各式各樣的 Attention

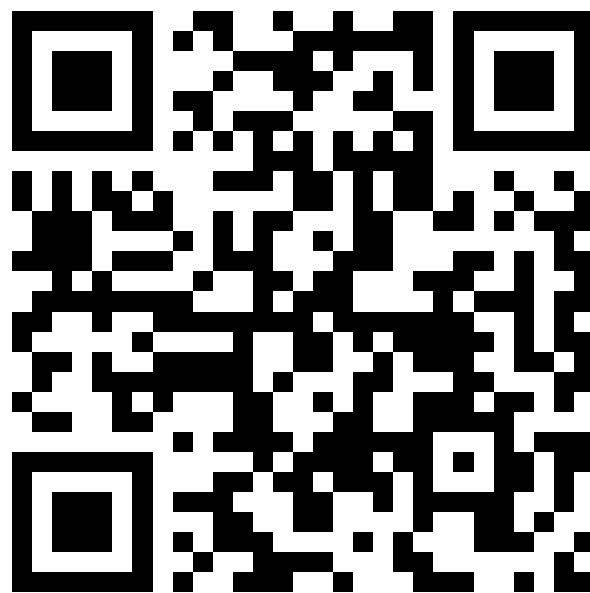
Hung-yi Lee 李宏毅

Prerequisite



<https://youtu.be/hYdO9CscNes>

【機器學習2021】自注意力
機制 (Self-attention) (上)



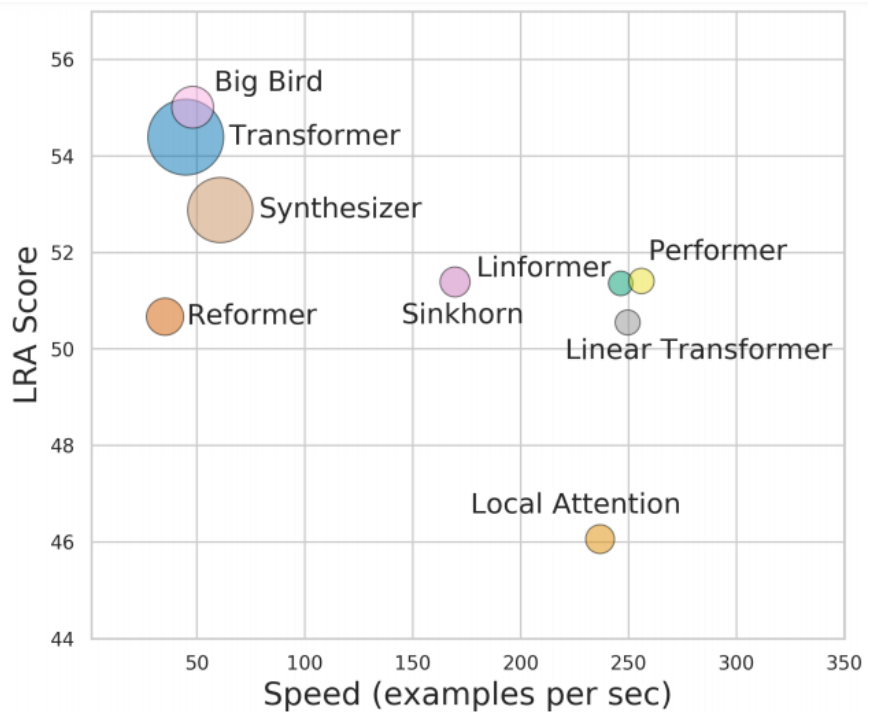
<https://youtu.be/gmsMY5kc-zw>

【機器學習2021】自注意力
機制 (Self-attention) (下)

To Learn More ...

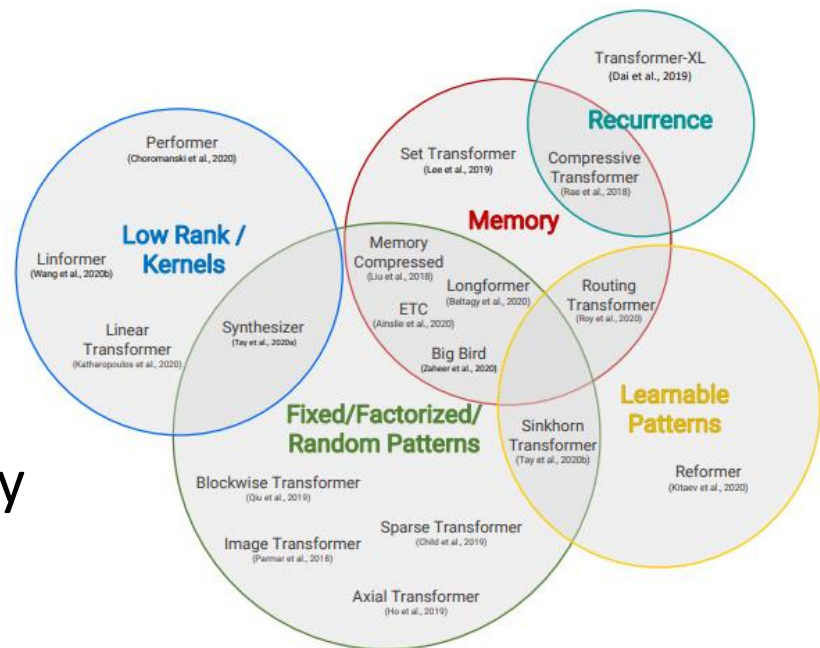
Long Range Arena: A Benchmark for Efficient Transformers

<https://arxiv.org/abs/2011.04006>



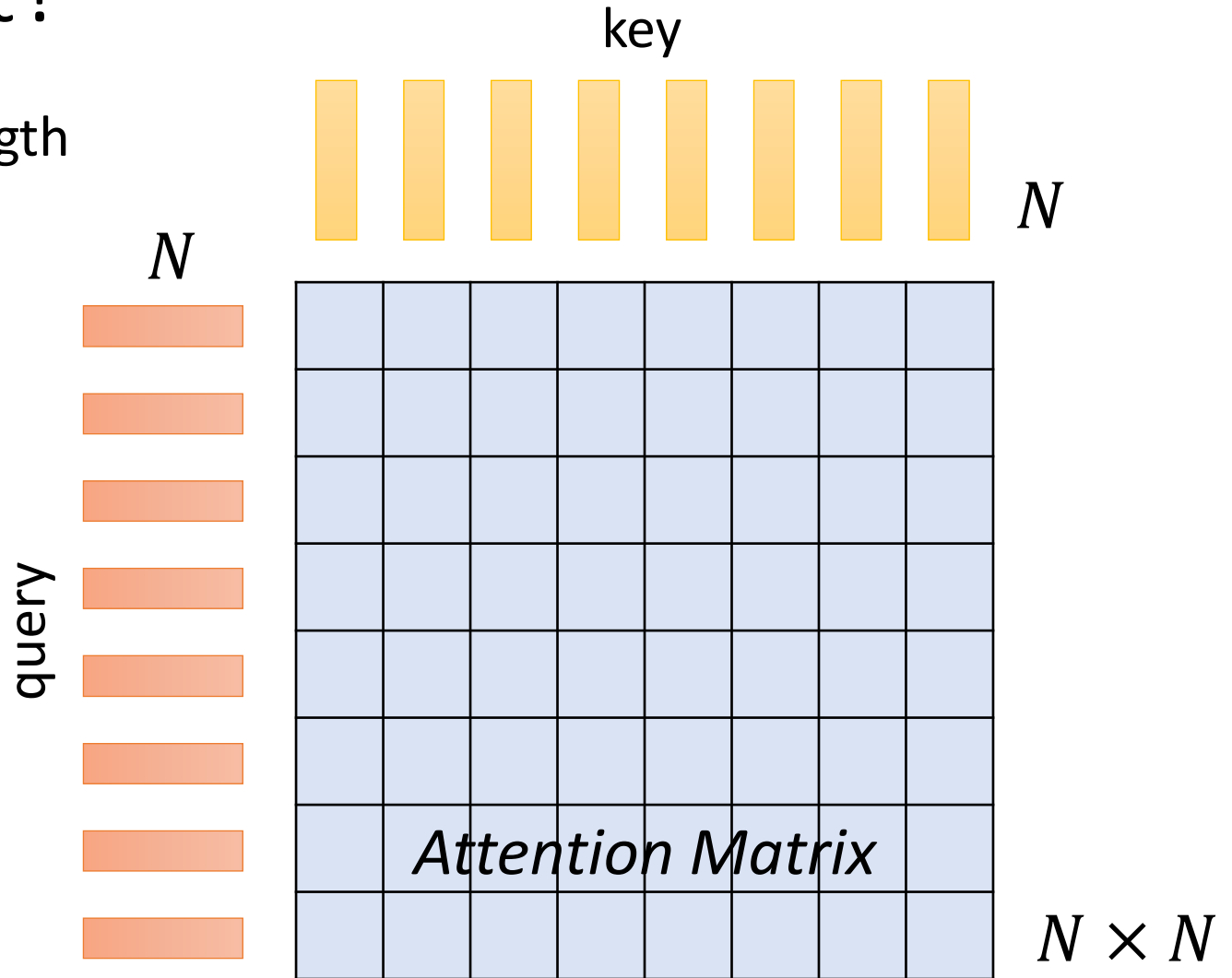
Efficient Transformers: A Survey

<https://arxiv.org/abs/2009.06732>



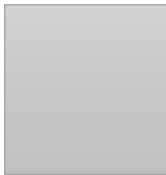
How to make self-attention efficient?

Sequence length
= N

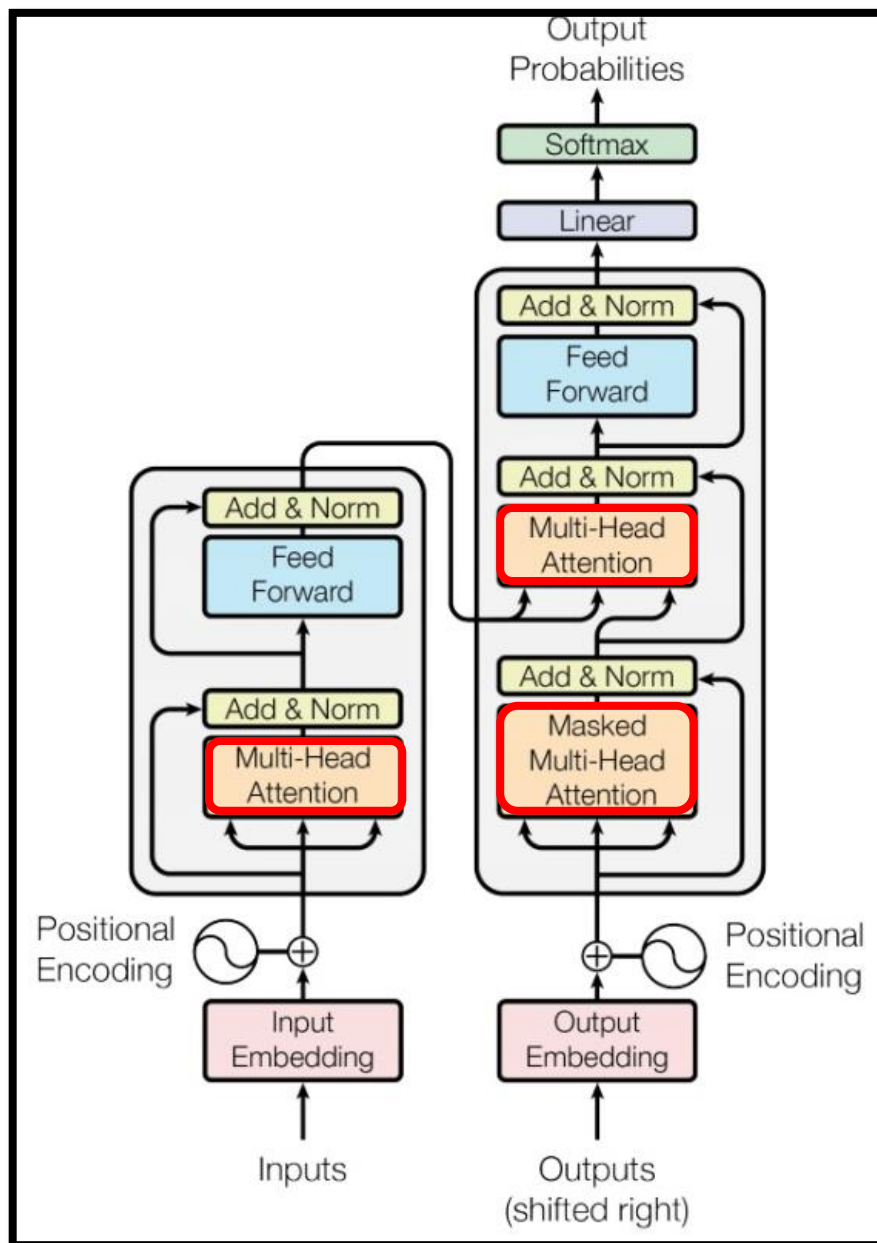


Notice

- Self-attention is only a module in a larger network.
- Self-attention dominates computation when N is large.
- Usually developed for image processing

256  256

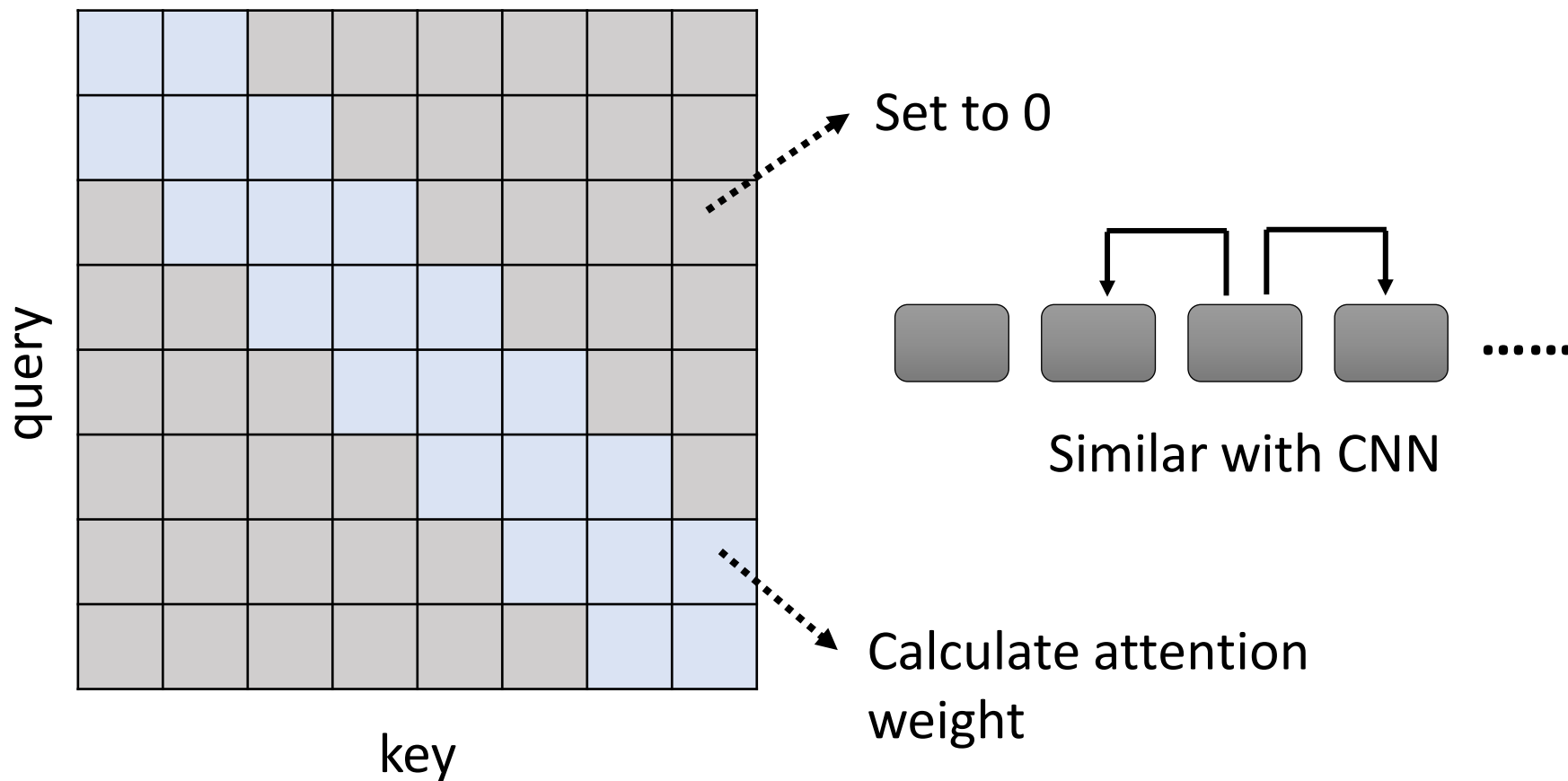
$$N = 256 * 256$$



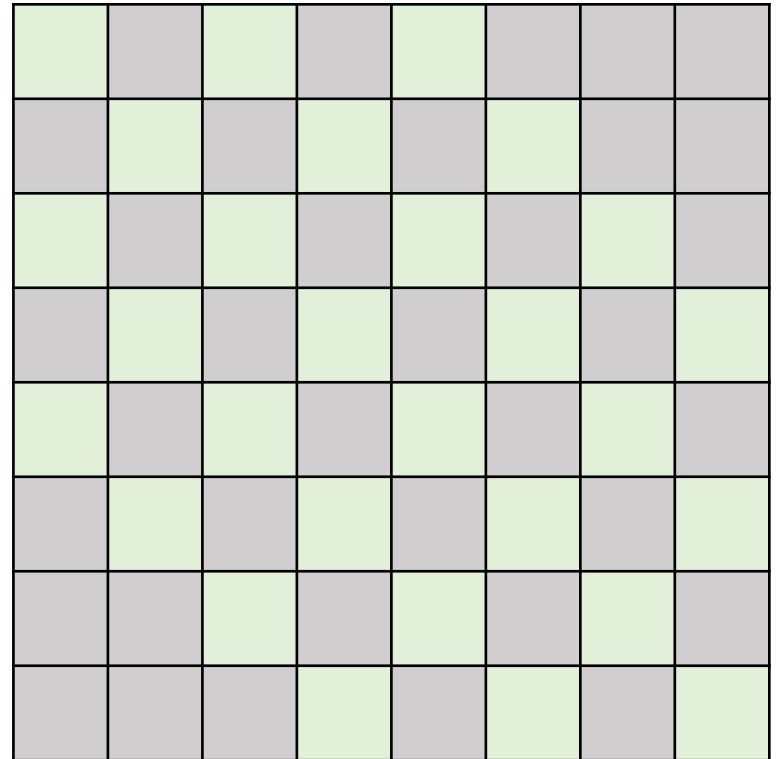
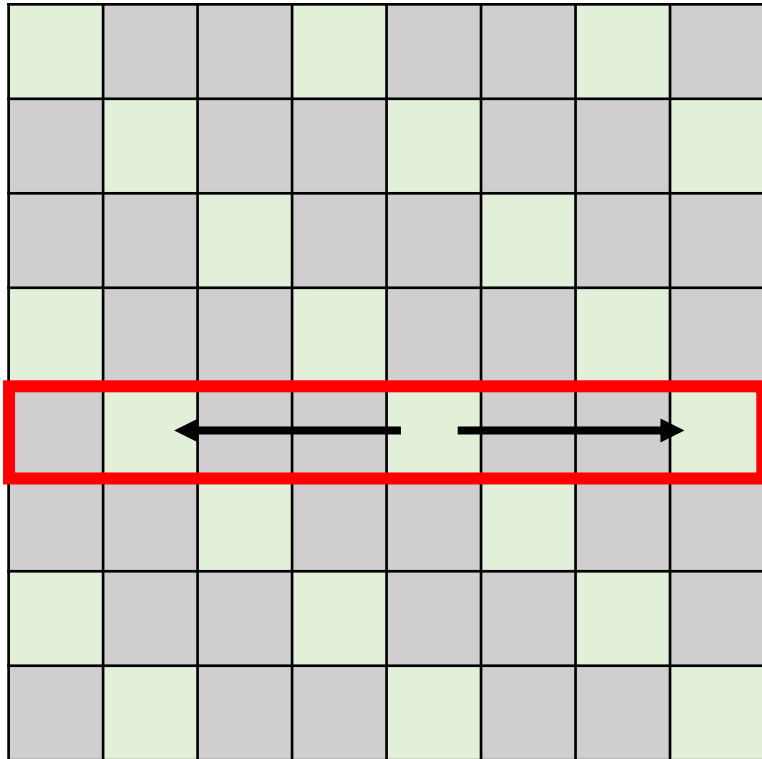
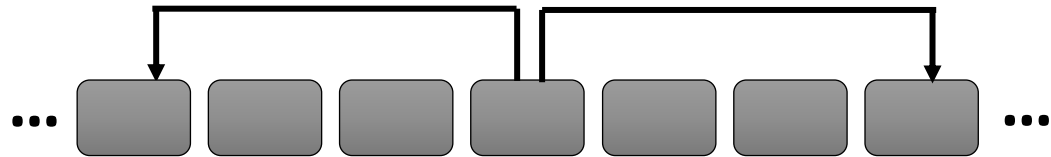
Skip Some Calculations with Human Knowledge

Can we fill in some values with human knowledge?

Local Attention / Truncated Attention



Stride Attention

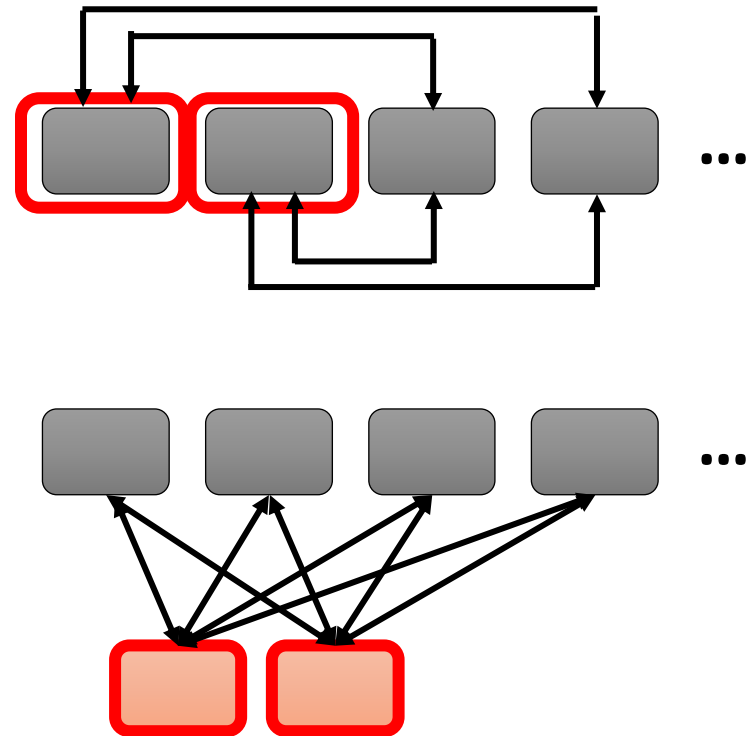
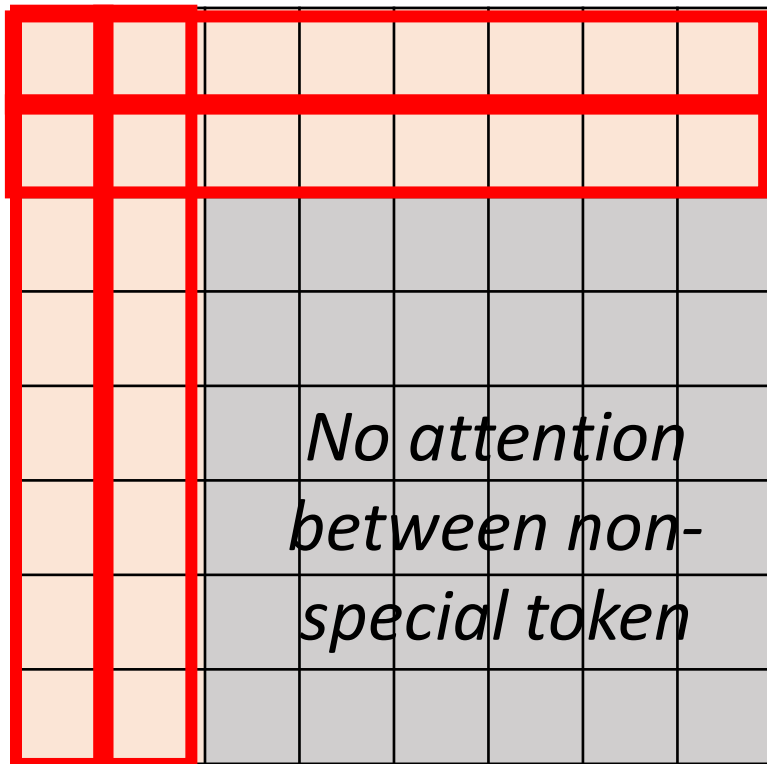


Global Attention

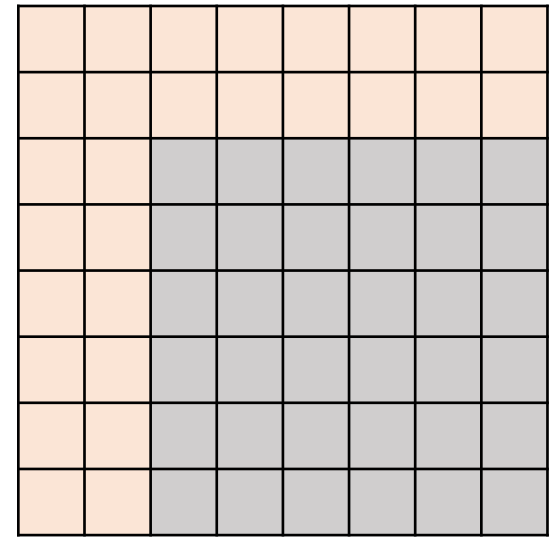
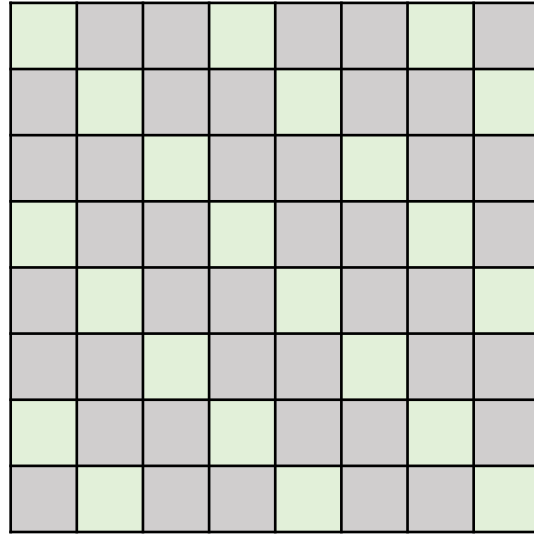
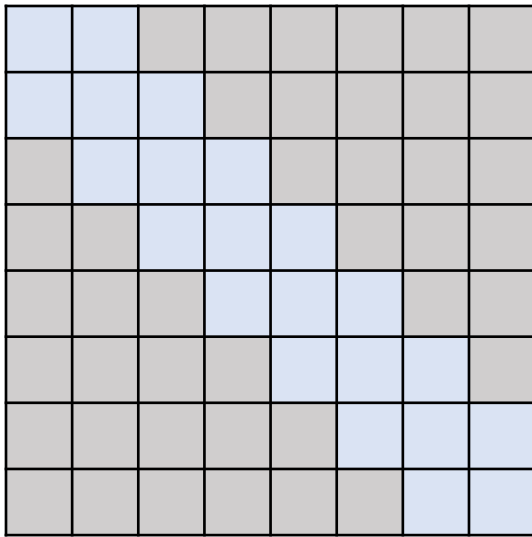
special token = “token 中的里長伯”

Add special token into original sequence

- Attend to every token → collect global information
- Attended by every token → it knows global information



Many Different Choices ...



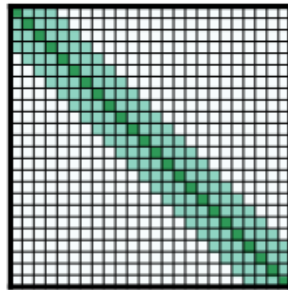
小孩子才做選擇 . . .

Different heads use different patterns.

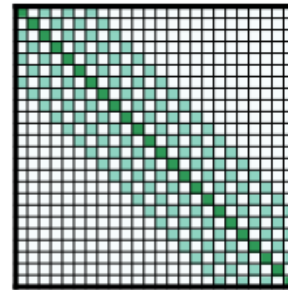
Many Different Choices ...

- Longformer

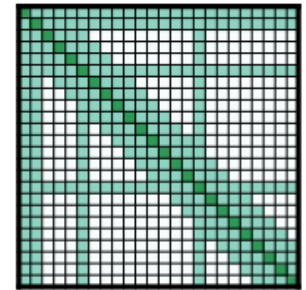
<https://arxiv.org/abs/2004.05150>



(b) Sliding window attention



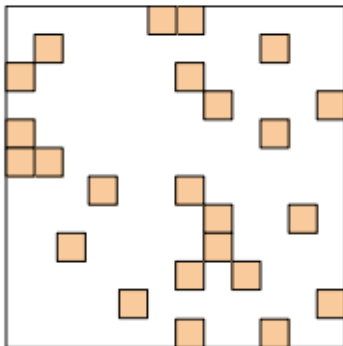
(c) Dilated sliding window



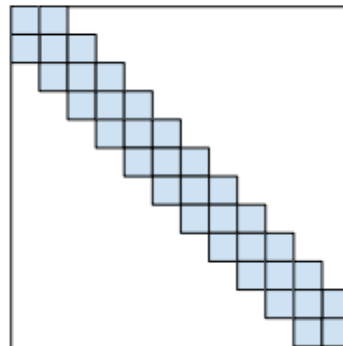
(d) Global+sliding window

- Big Bird

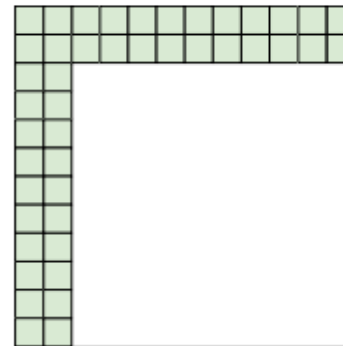
<https://arxiv.org/abs/2007.14062>



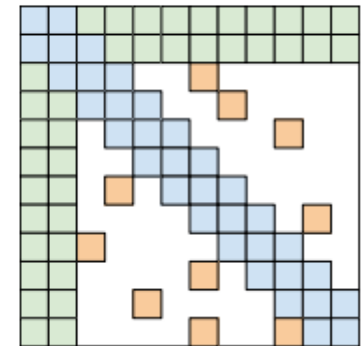
(a) Random attention



(b) Window attention

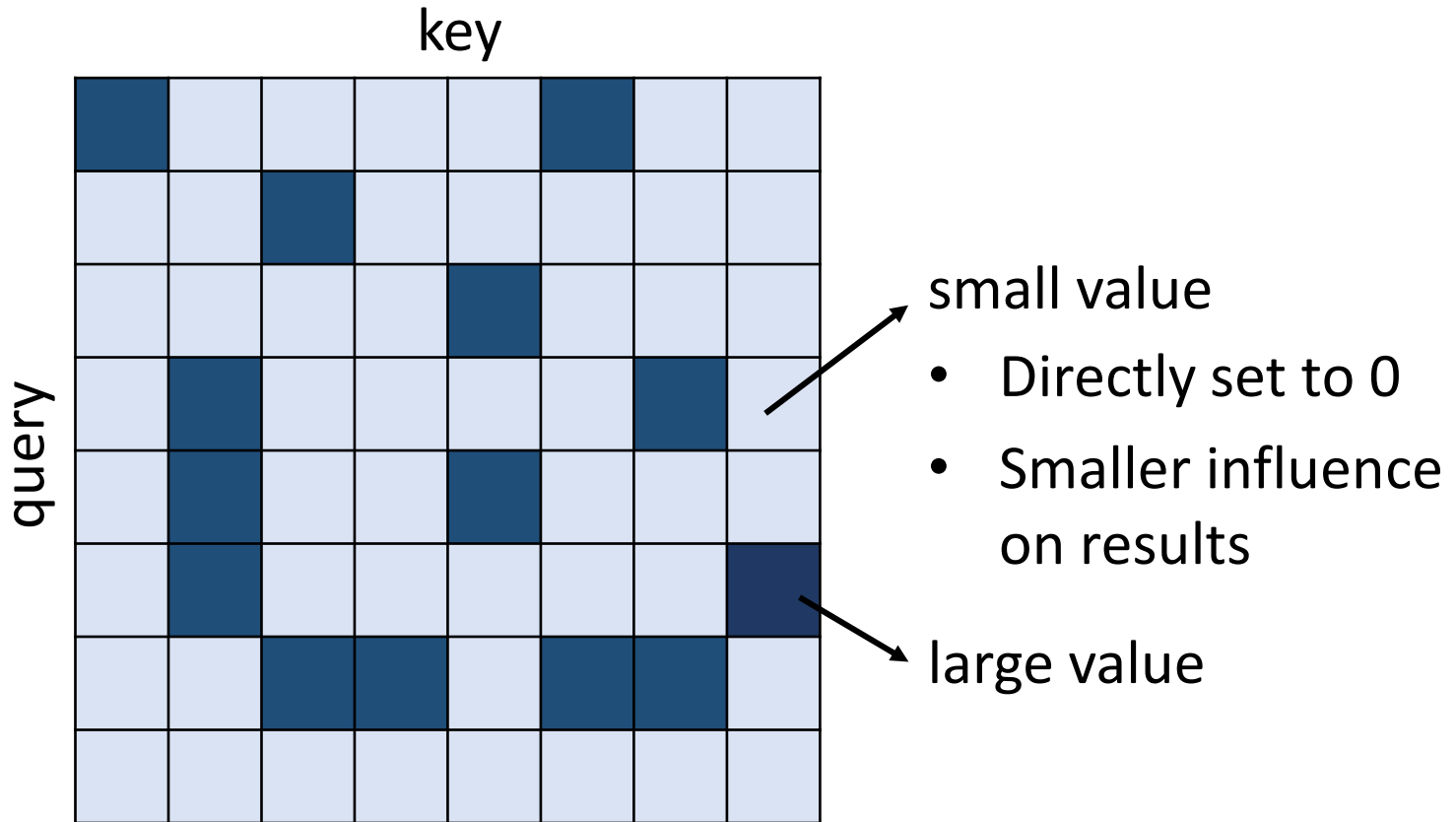


(c) Global Attention



(d) BIGBIRD

Can we only focus on Critical Parts?



How to quickly estimate the portion with small attention weights?

Clustering

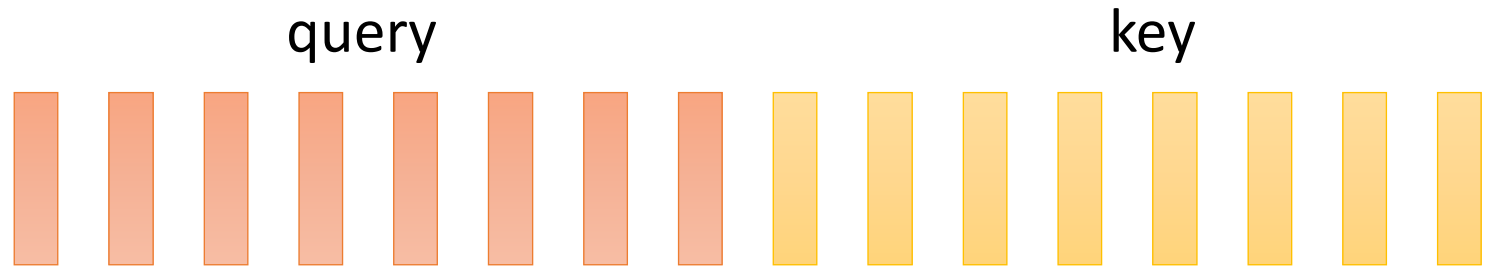
Reformer

<https://openreview.net/forum?id=rkgNKkHtvB>

Routing Transformer

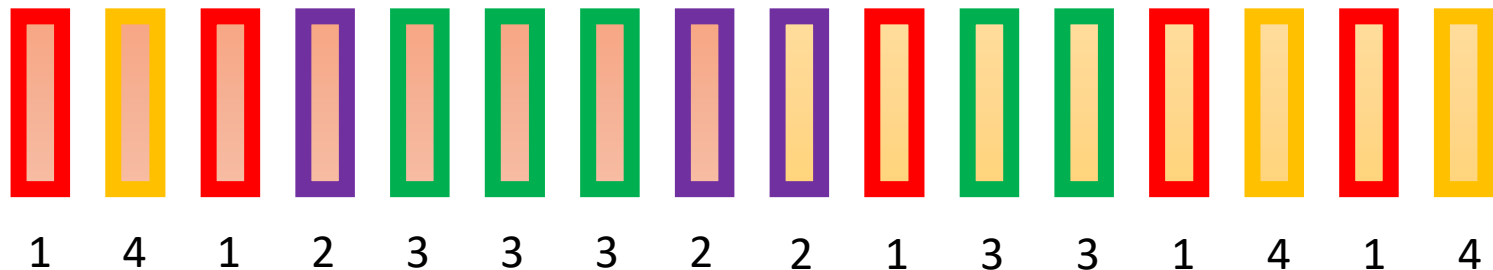
<https://arxiv.org/abs/2003.05997>

Step 1



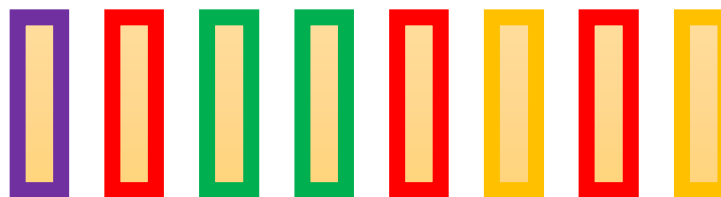
Clustering based on similarity

↓ (approximate & fast)



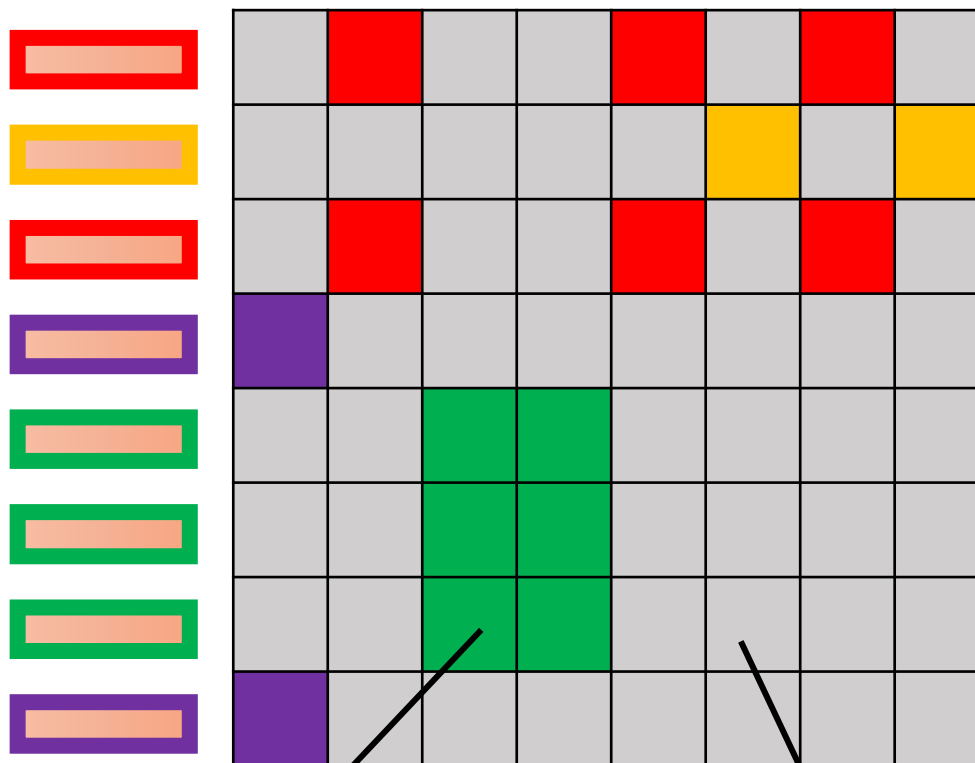
Clustering

key



Step 2

query

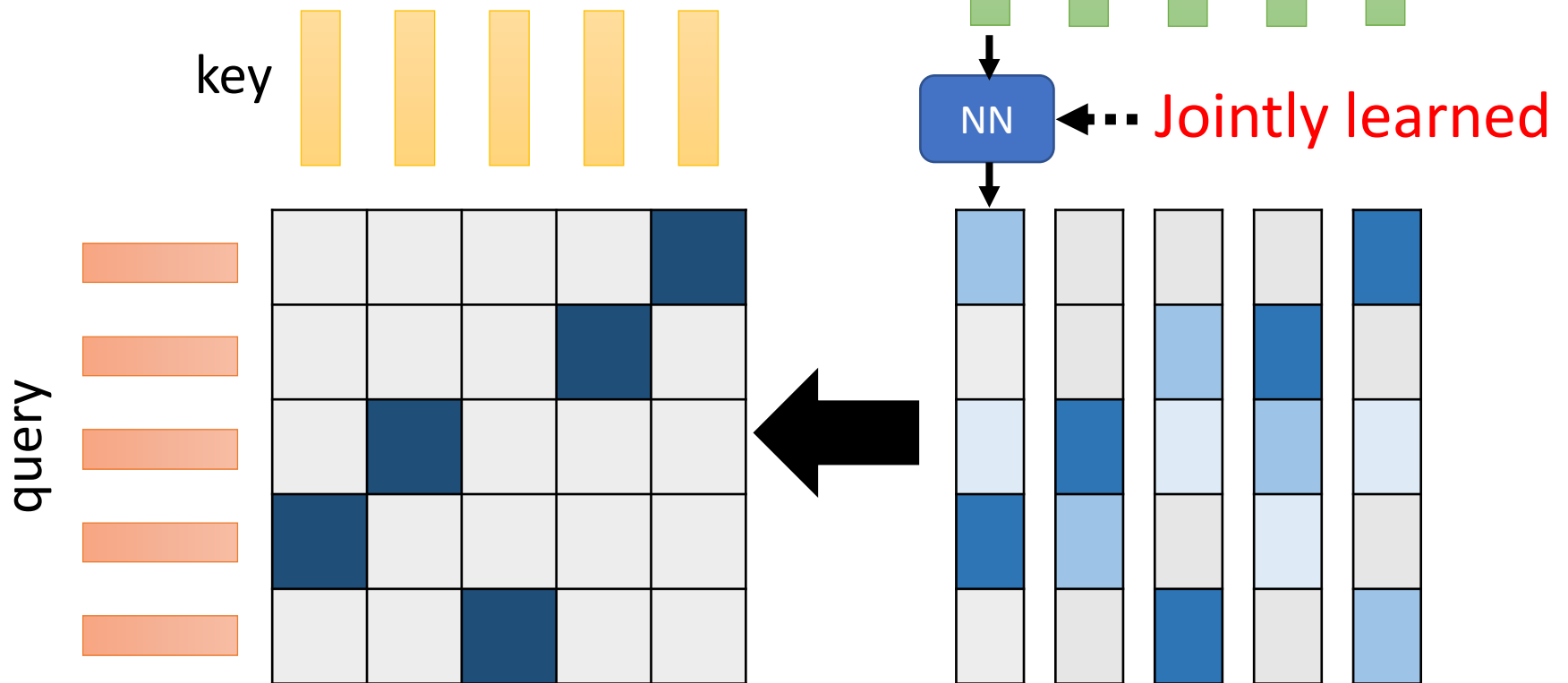


Belong to the same cluster, then
calculate attention weight

Not the same cluster,
set to 0

Learnable Patterns

Sinkhorn Sorting Network



A grid should be skipped or not is decided by another learned module

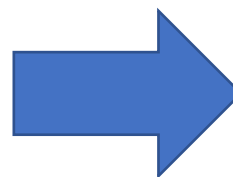
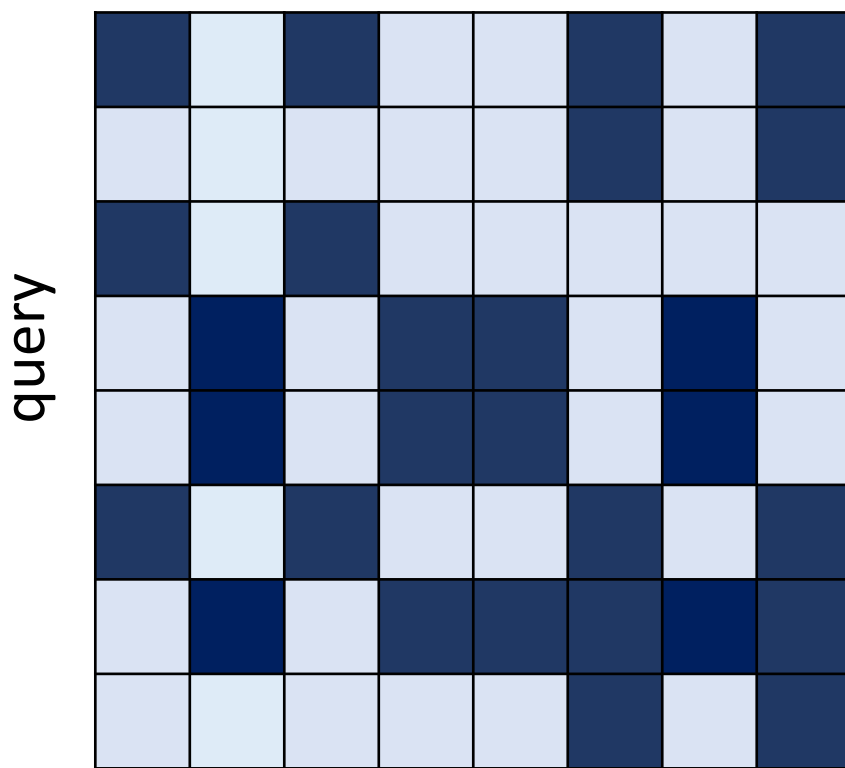
(simplified version)

Do we need full attention matrix?

Linformer

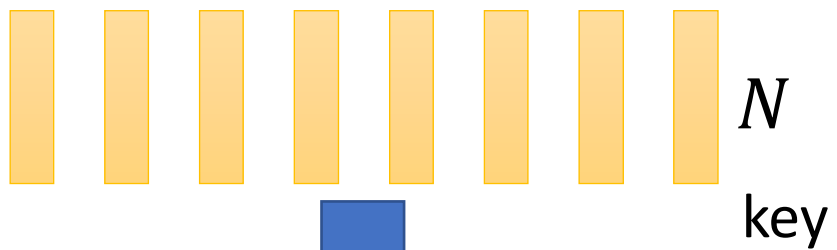
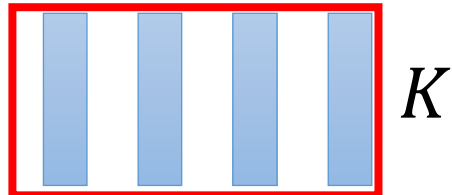
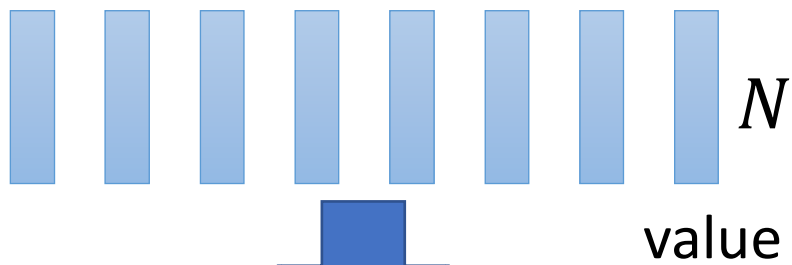
<https://arxiv.org/abs/2006.04768>

Many redundant columns



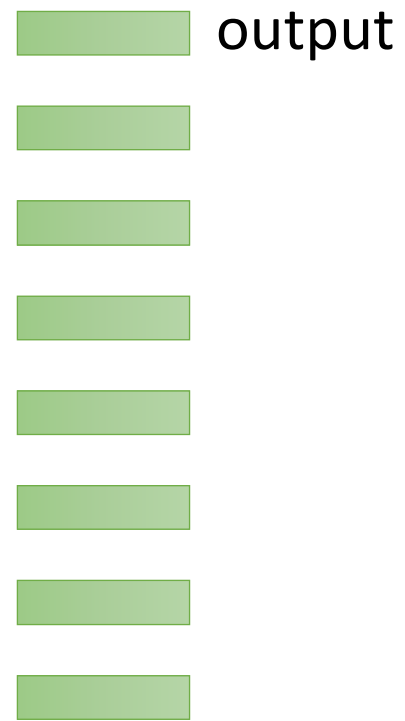
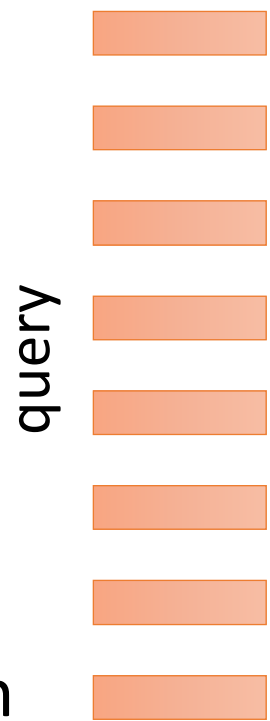
key

Low Rank



Can we reduce the number of queries?

change output sequence length



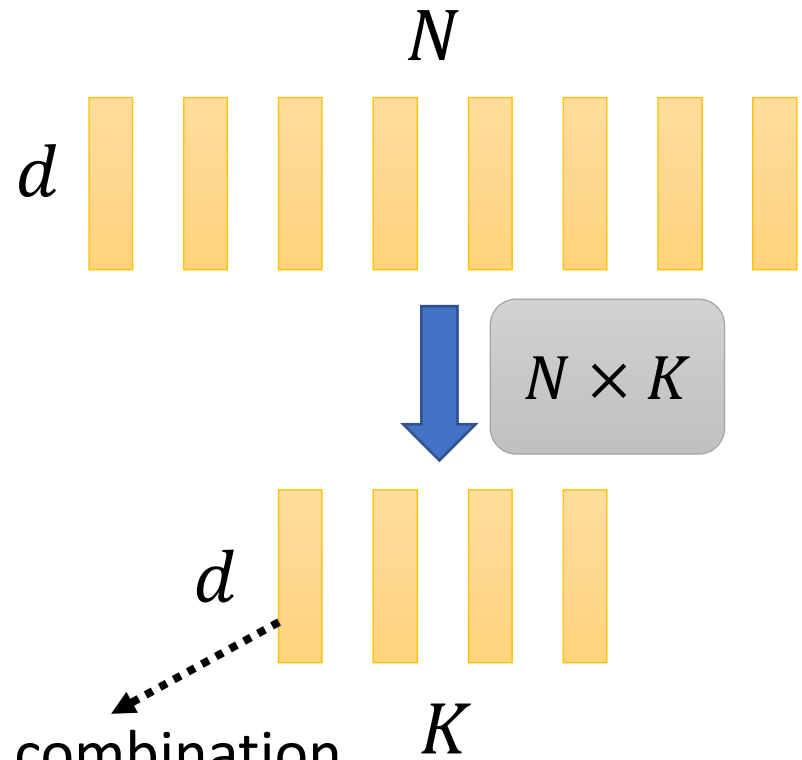
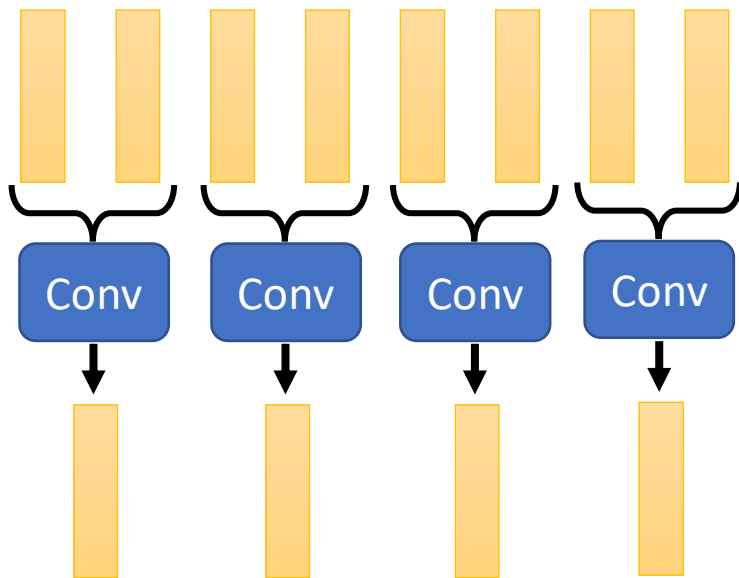
Reduce Number of Keys

Compressed Attention

<https://arxiv.org/abs/1801.10198>

Linformer

<https://arxiv.org/abs/2006.04768>

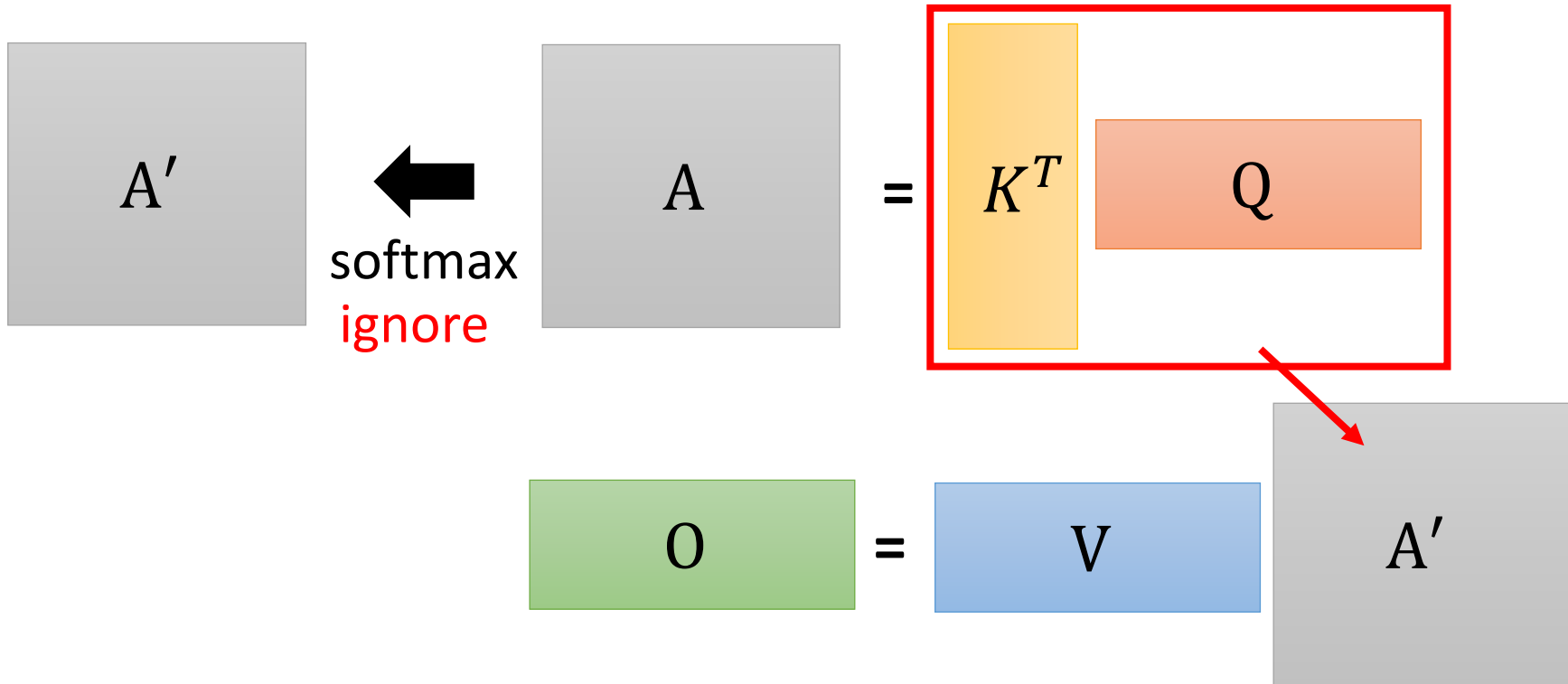


Linear combination
of N vectors

Attention Mechanism is three-matrix Multiplication

Review

$$\begin{array}{l} d \times N \quad \boxed{Q} = \boxed{W^q} \boxed{I} \\ d \times N \quad \boxed{K} = \boxed{W^k} \boxed{I} \\ d' \times N \quad \boxed{V} = \boxed{W^v} \boxed{I} \end{array}$$



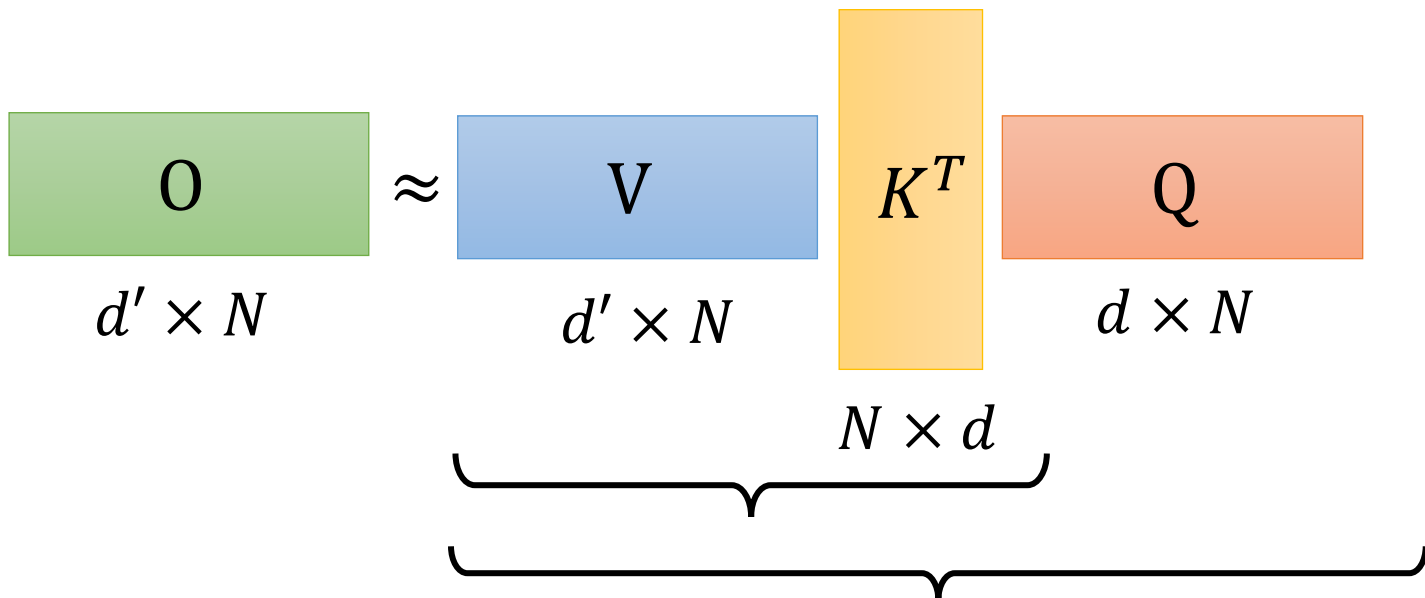
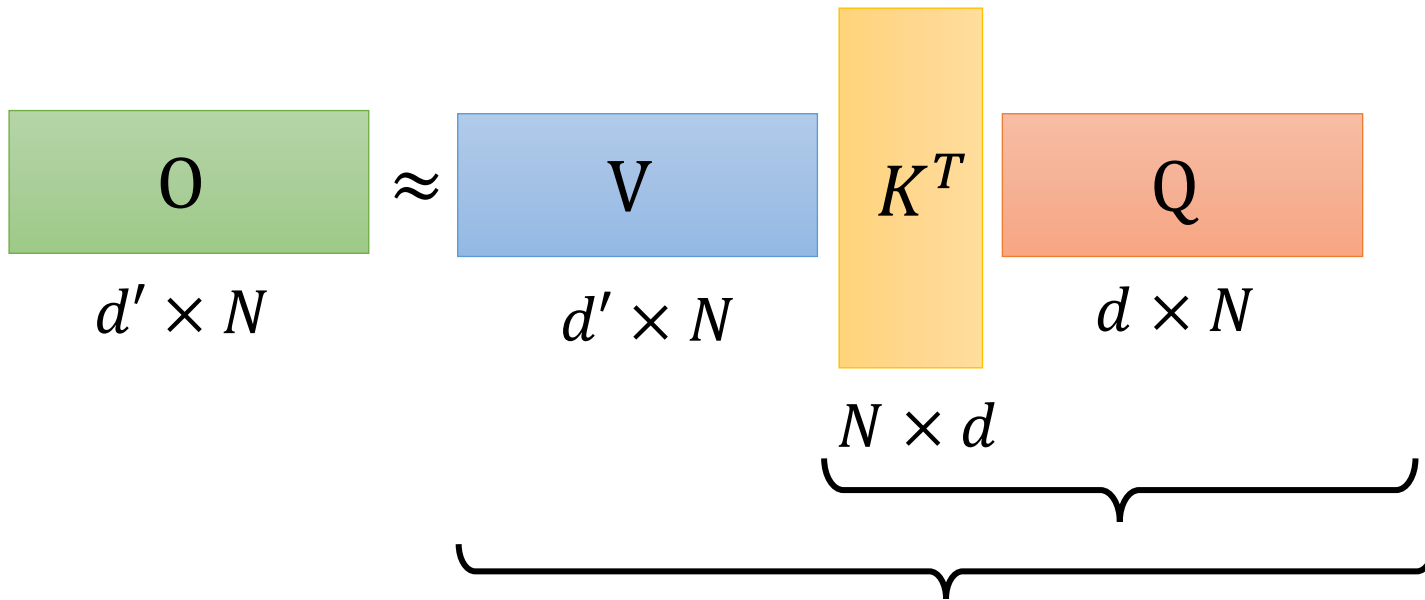
Attention Mechanism is three-matrix Multiplication

Review

$$\begin{array}{l} d \times N \quad \boxed{Q} = \boxed{W^q} \boxed{I} \\ d \times N \quad \boxed{K} = \boxed{W^k} \boxed{I} \\ d' \times N \quad \boxed{V} = \boxed{W^v} \boxed{I} \end{array}$$

$$\begin{array}{c} \boxed{O} \approx \boxed{V} \underbrace{\boxed{K^T} \boxed{Q}}_{N \times d} \\ d' \times N \quad d' \times N \quad d \times N \end{array}$$

}



What is the difference?

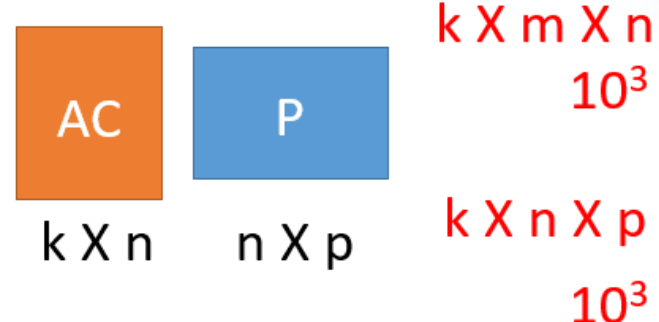
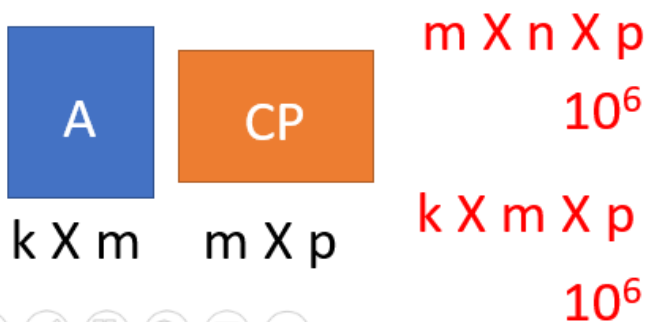
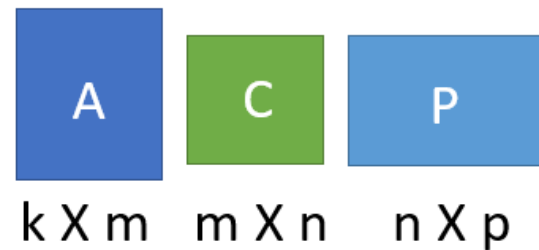
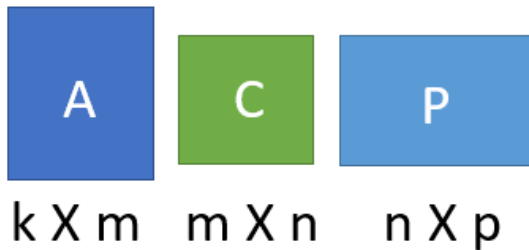
Review Linear Algebra

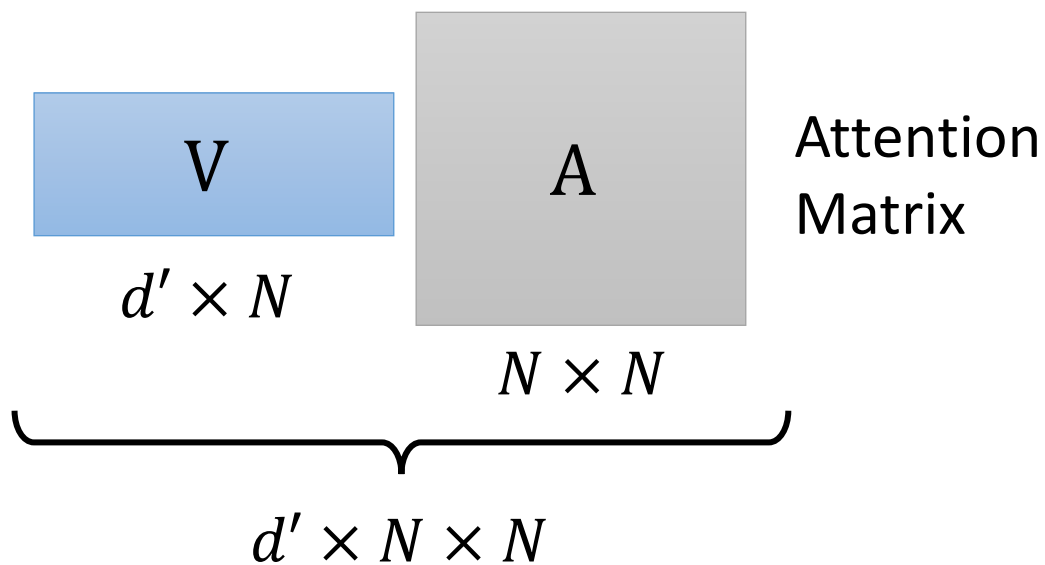
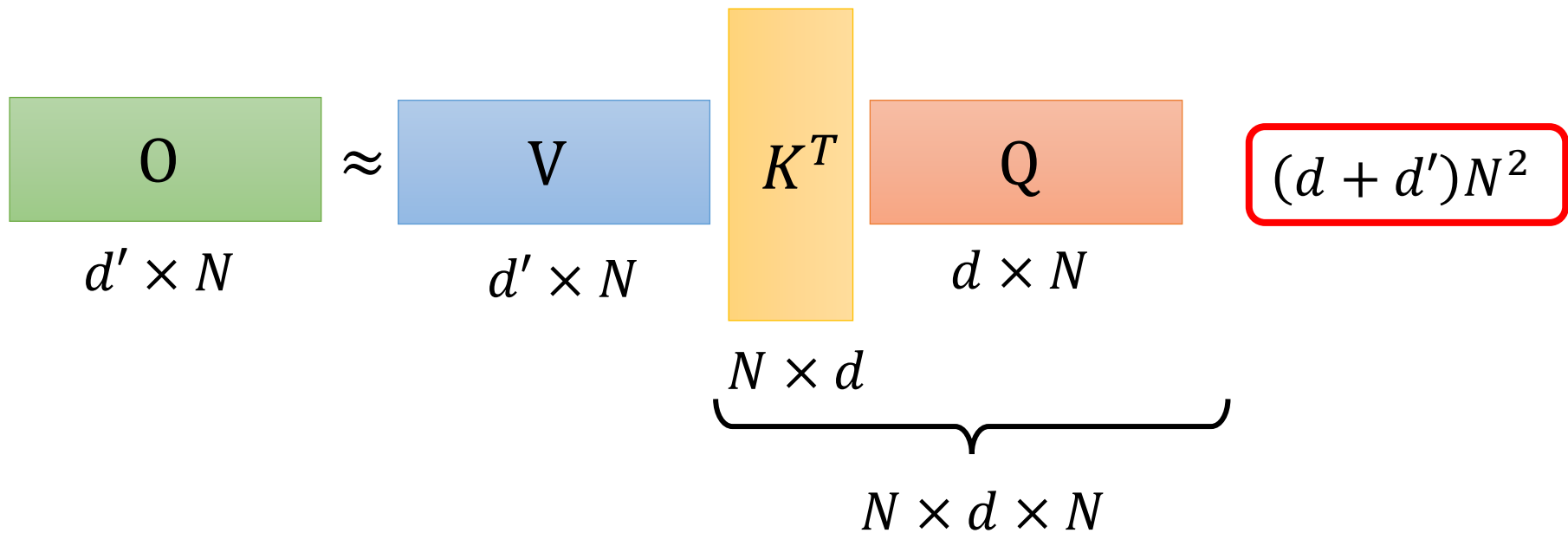
Practical Issue

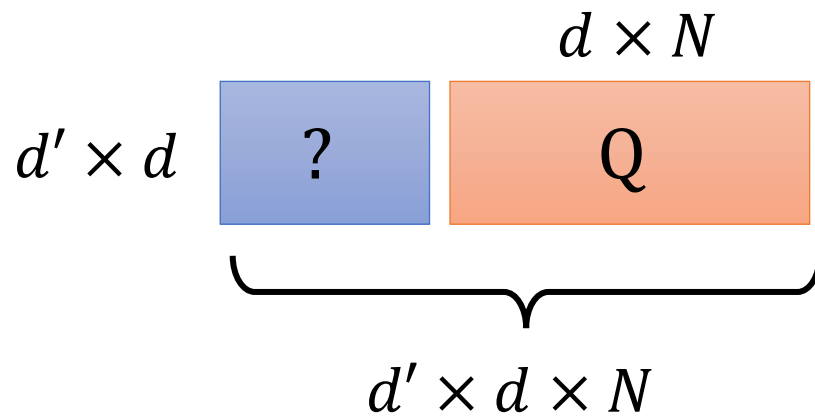
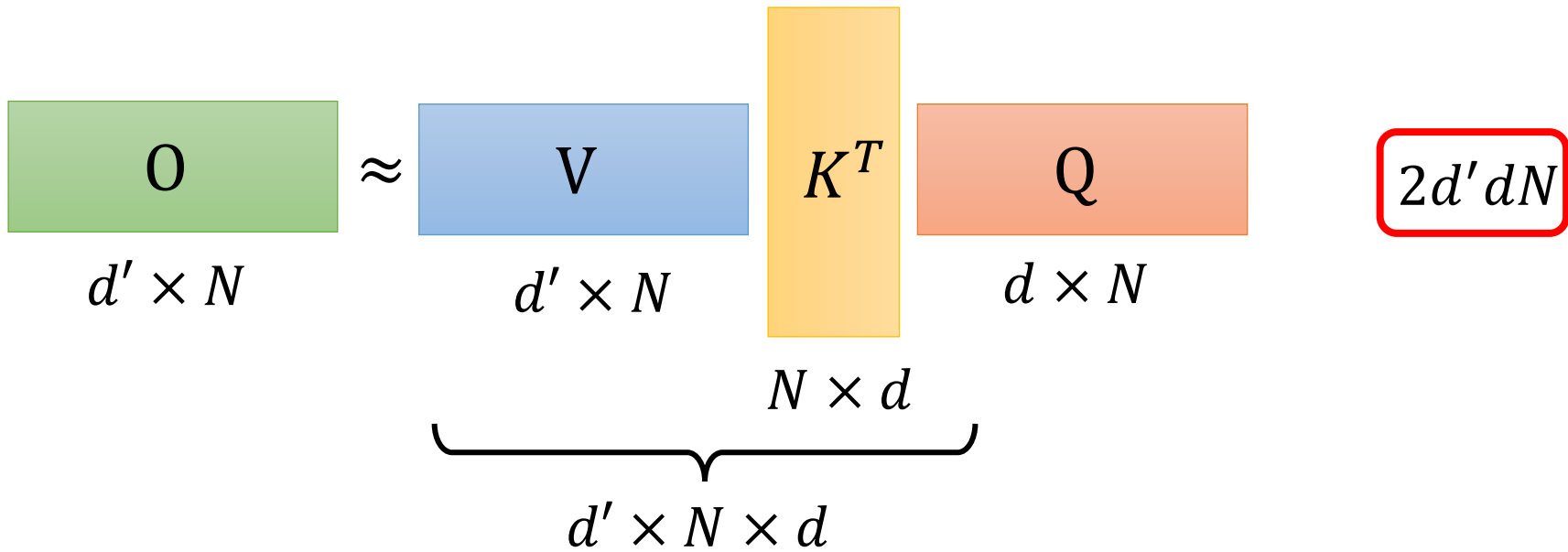
$k=1$ $m=1000$

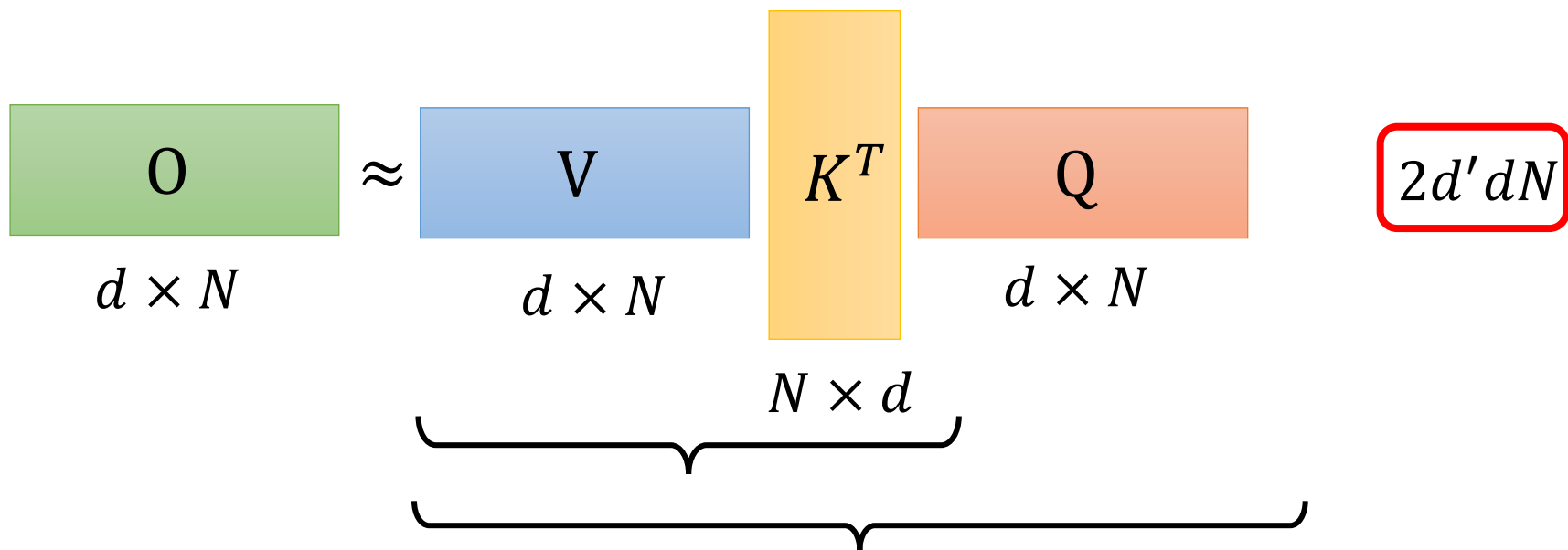
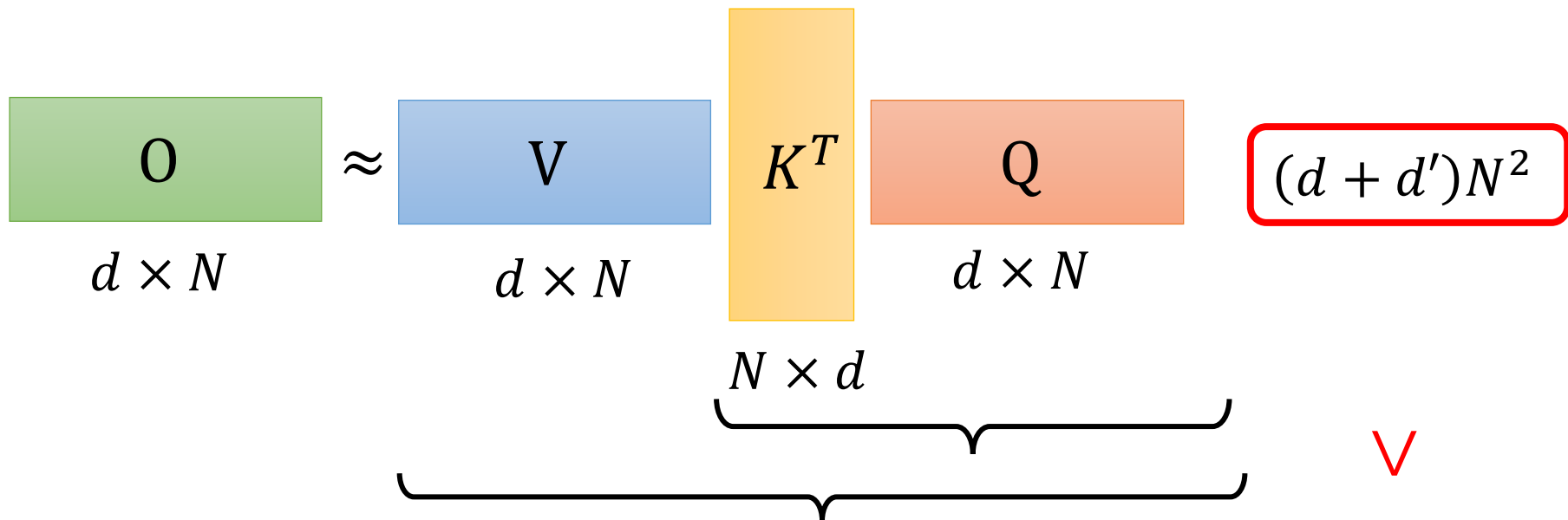
$n=1$ $p=1000$

- Let A and B be $k \times m$ matrices, C be an $m \times n$ matrix, and P and Q be $n \times p$ matrices
 - $A(CP) = (AC)P$





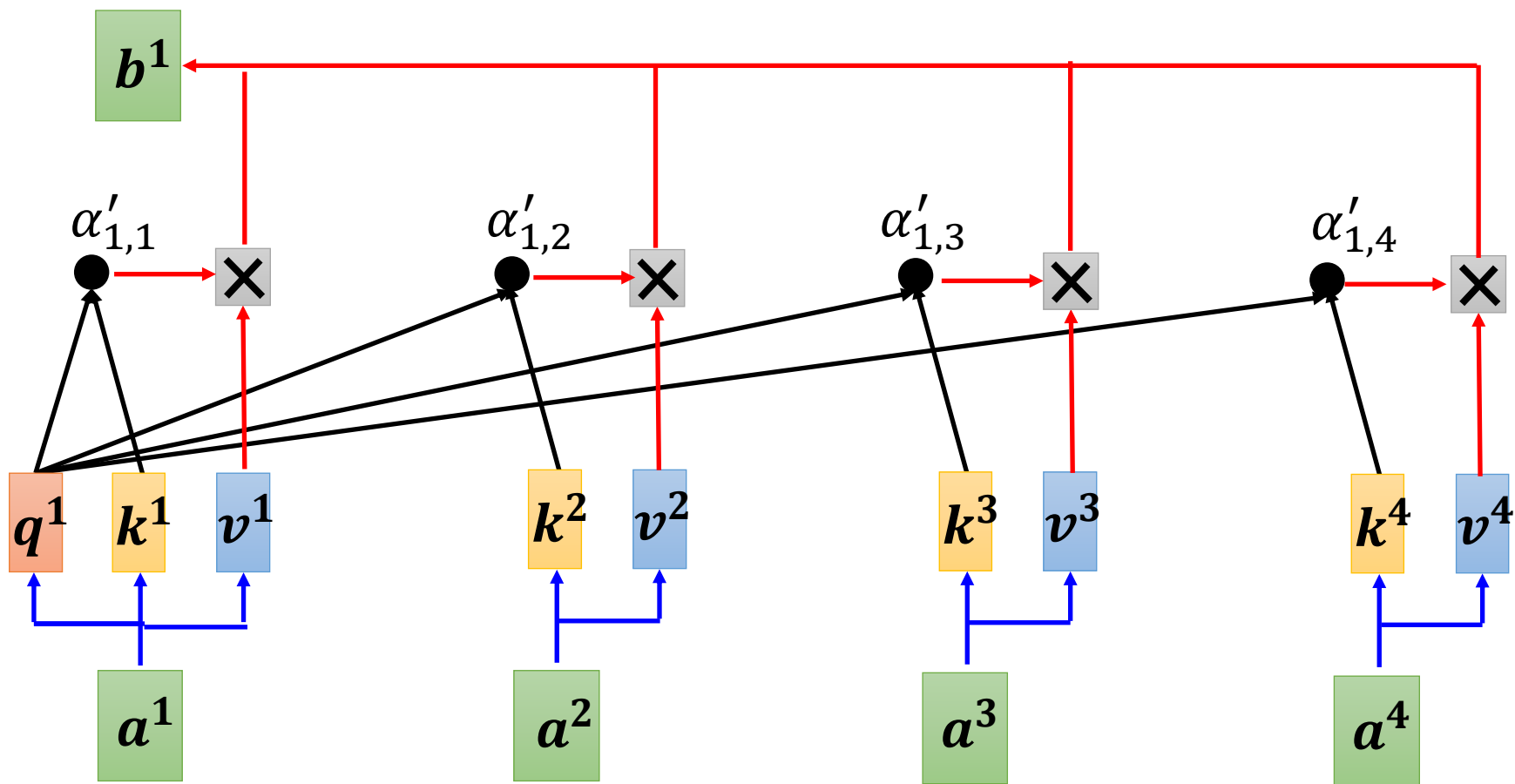




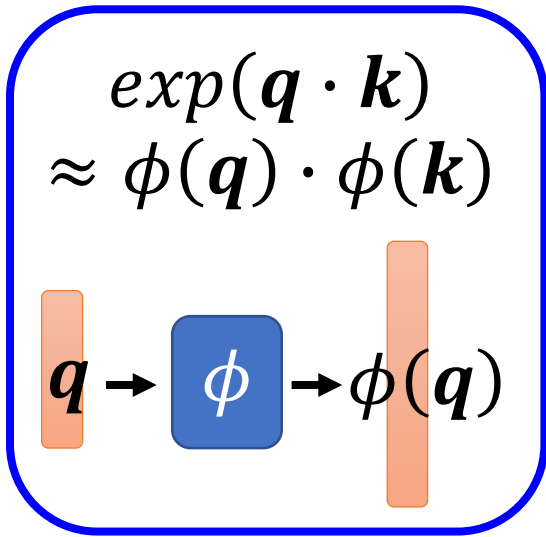
Let's put softmax back ...

Warning of math

$$b^1 = \sum_{i=1}^N \alpha'_{1,i} v^i = \sum_{i=1}^N \frac{\exp(q^1 \cdot k^i)}{\sum_{j=1}^N \exp(q^1 \cdot k^j)} v^i$$



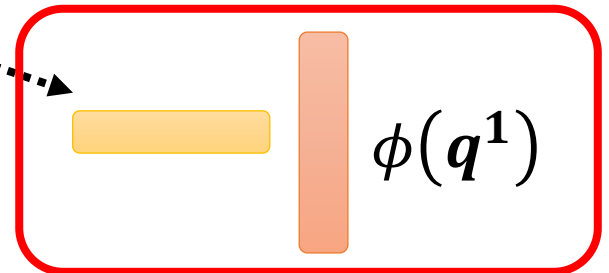
$$\mathbf{b}^1 = \sum_{i=1}^N \alpha'_{1,i} \mathbf{v}^i = \sum_{i=1}^N \frac{\exp(\mathbf{q}^1 \cdot \mathbf{k}^i)}{\sum_{j=1}^N \exp(\mathbf{q}^1 \cdot \mathbf{k}^j)} \mathbf{v}^i$$



$$= \sum_{i=1}^N \frac{\phi(\mathbf{q}^1) \cdot \phi(\mathbf{k}^i)}{\sum_{j=1}^N \phi(\mathbf{q}^1) \cdot \phi(\mathbf{k}^j)} \mathbf{v}^i$$

$$= \frac{\sum_{i=1}^N [\phi(\mathbf{q}^1) \cdot \phi(\mathbf{k}^i)] \mathbf{v}^i}{\sum_{j=1}^N \phi(\mathbf{q}^1) \cdot \phi(\mathbf{k}^j)}$$

$$\phi(\mathbf{q}^1) \cdot \sum_{j=1}^N \phi(\mathbf{k}^j)$$



$$\mathbf{b}^1 = \sum_{i=1}^N \alpha'_{1,i} \mathbf{v}^i = \frac{\sum_{i=1}^N [\phi(\mathbf{q}^1) \cdot \phi(\mathbf{k}^i)] \mathbf{v}^i}{\phi(\mathbf{q}^1) \cdot \sum_{j=1}^N \phi(\mathbf{k}^j)}$$

$$\sum_{i=1}^N [\phi(\mathbf{q}^1) \cdot \phi(\mathbf{k}^i)] \mathbf{v}^i \quad \phi(\mathbf{q}^1) = \begin{bmatrix} q_1^1 \\ q_2^1 \\ \vdots \end{bmatrix} \quad \phi(\mathbf{k}^1) = \begin{bmatrix} k_1^1 \\ k_2^1 \\ \vdots \end{bmatrix}$$

$$= [\phi(\mathbf{q}^1) \cdot \phi(\mathbf{k}^1)] \mathbf{v}^1 + [\phi(\mathbf{q}^1) \cdot \phi(\mathbf{k}^2)] \mathbf{v}^2 + \dots$$

$$= (q_1^1 k_1^1 + q_2^1 k_2^1 + \dots) \mathbf{v}^1 + (q_1^1 k_1^2 + q_2^1 k_2^2 + \dots) \mathbf{v}^2 + \dots$$

$$= \underline{q_1^1 k_1^1 \mathbf{v}^1} + \underline{q_2^1 k_2^1 \mathbf{v}^1} + \dots + \underline{q_1^1 k_1^2 \mathbf{v}^2} + \underline{q_2^1 k_2^2 \mathbf{v}^2} + \dots + \dots$$

$$= q_1^1 (k_1^1 \mathbf{v}^1 + k_1^2 \mathbf{v}^2 + \dots) + q_2^1 (k_2^1 \mathbf{v}^1 + k_2^2 \mathbf{v}^2 + \dots)$$

$$\mathbf{b}^1 = \sum_{i=1}^N \alpha'_{1,i} \mathbf{v}^i = \frac{\sum_{i=1}^N [\phi(\mathbf{q}^1) \cdot \phi(\mathbf{k}^i)] \mathbf{v}^i}{\phi(\mathbf{q}^1) \cdot \sum_{j=1}^N \phi(\mathbf{k}^j)}$$

$$\sum_{i=1}^N [\phi(\mathbf{q}^1) \cdot \phi(\mathbf{k}^i)] \mathbf{v}^i$$

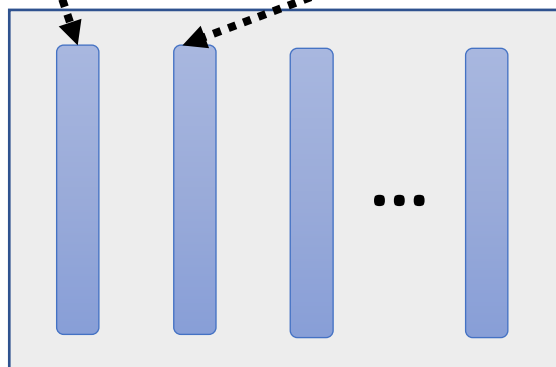
$$\phi(\mathbf{q}^1) = \begin{bmatrix} q_1^1 \\ q_2^1 \\ \vdots \end{bmatrix}$$

M dim

$$\phi(\mathbf{k}^1) = \begin{bmatrix} k_1^1 \\ k_2^1 \\ \vdots \end{bmatrix}$$

$$= q_1^1 (k_1^1 \mathbf{v}^1 + k_1^2 \mathbf{v}^2 + \dots) + q_2^1 (k_2^1 \mathbf{v}^1 + k_2^2 \mathbf{v}^2 + \dots)$$

$$\sum_{j=1}^N k_1^j \mathbf{v}^j$$

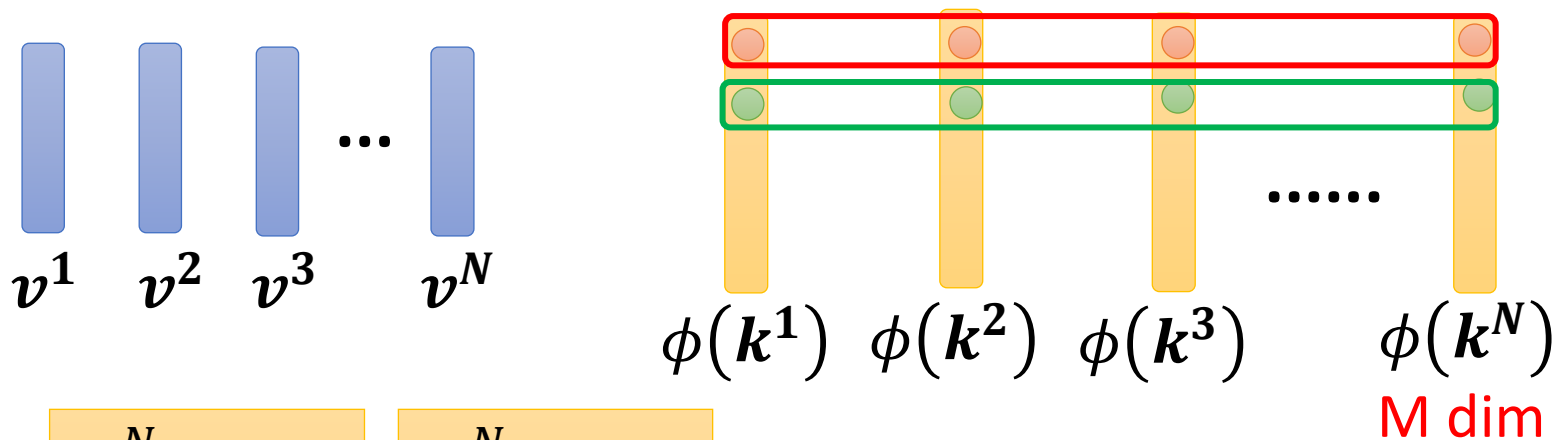


M vectors

$$\sum_{j=1}^N k_2^j \mathbf{v}^j$$



$\phi(\mathbf{q}^1)$



$$\sum_{j=1}^N k_1^j v^j$$

$$\sum_{j=1}^N k_2^j v^j$$

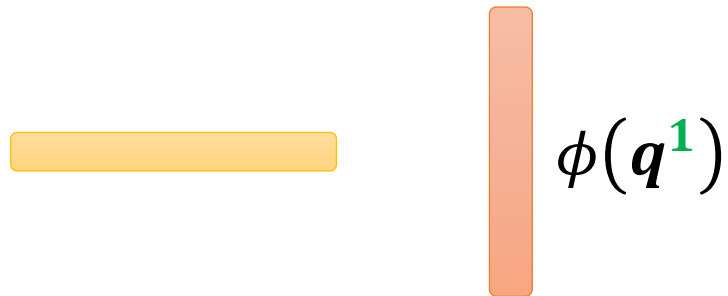
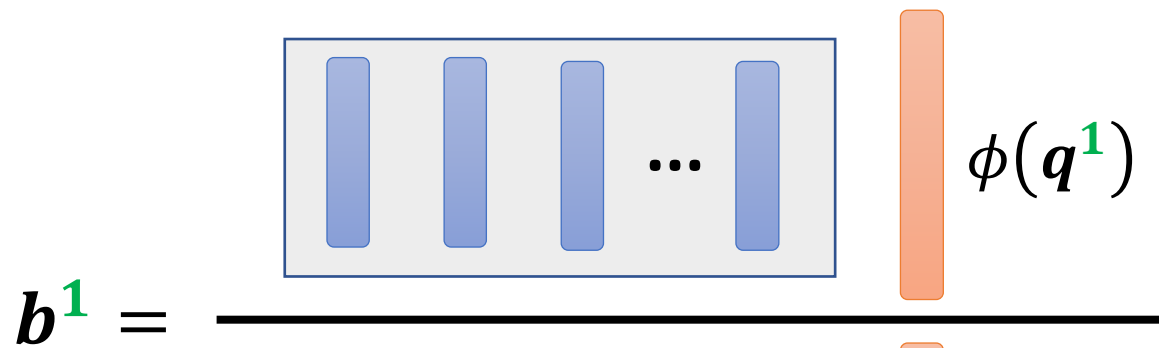
M vectors

$b^{\boxed{1}} =$

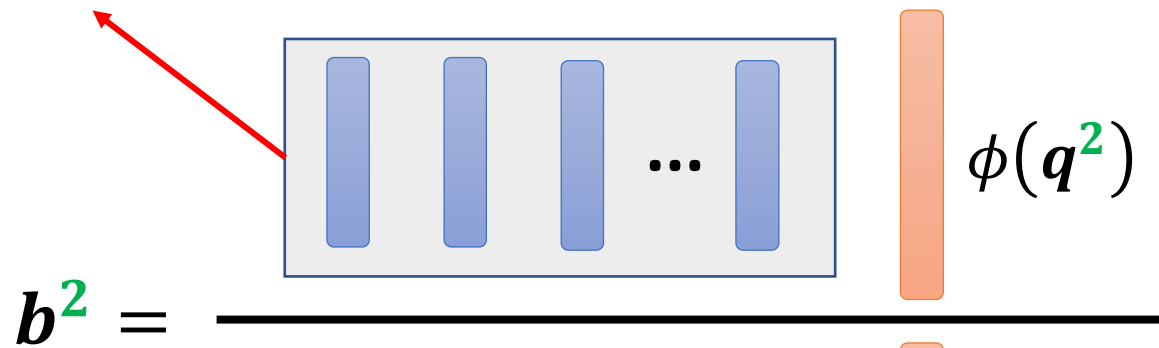
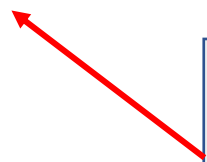
$\phi(q^{\boxed{1}})$ M dim

$\sum_{j=1}^N \phi(k^j)$

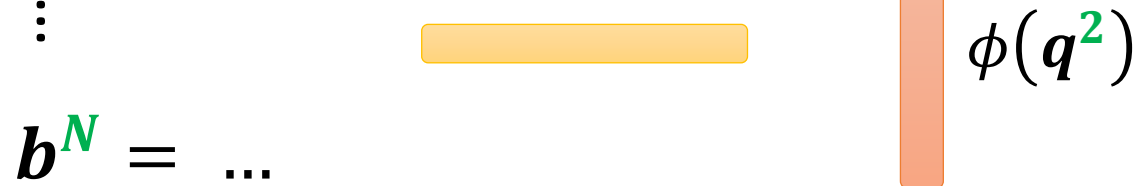
$\phi(q^{\boxed{1}})$



Don't compute again

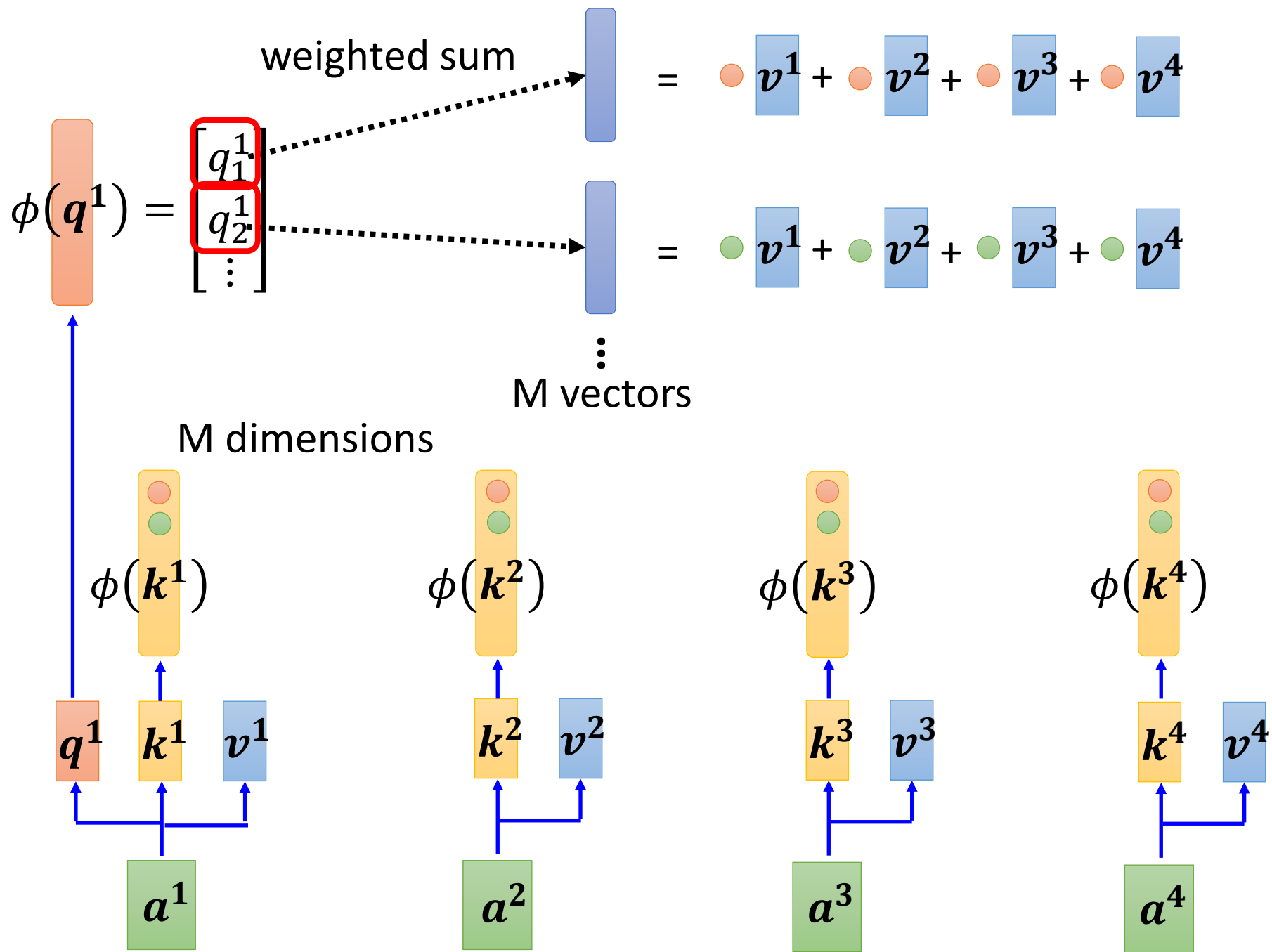


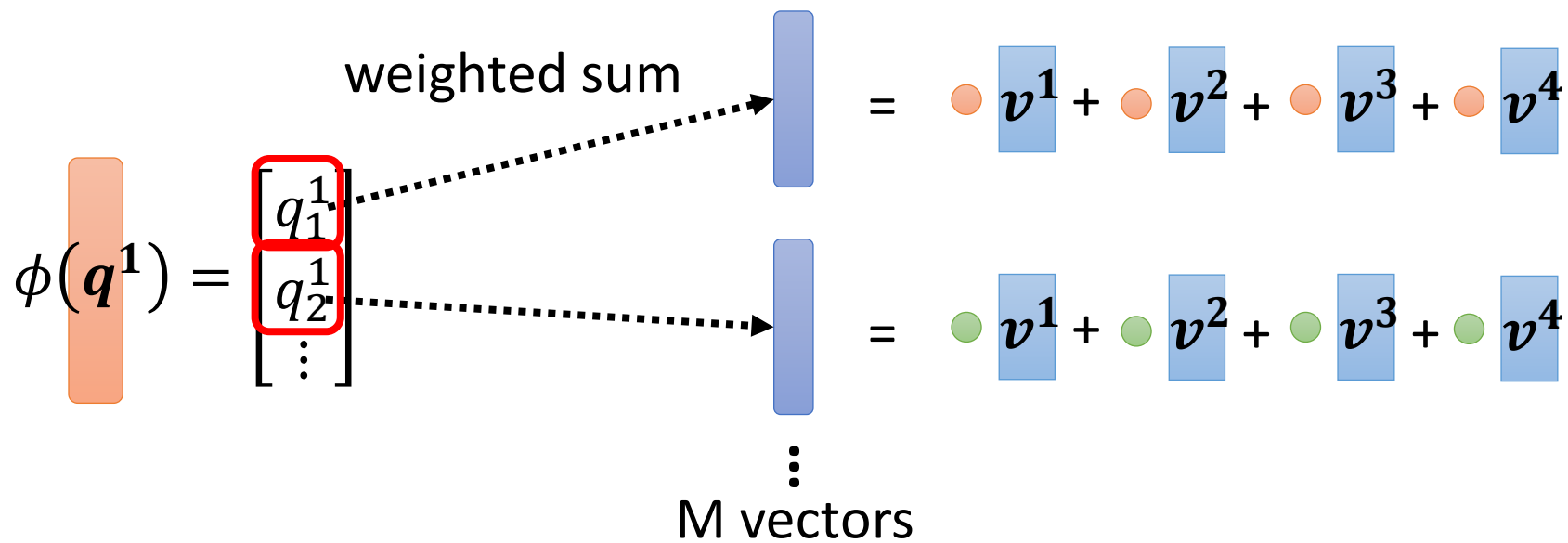
\vdots



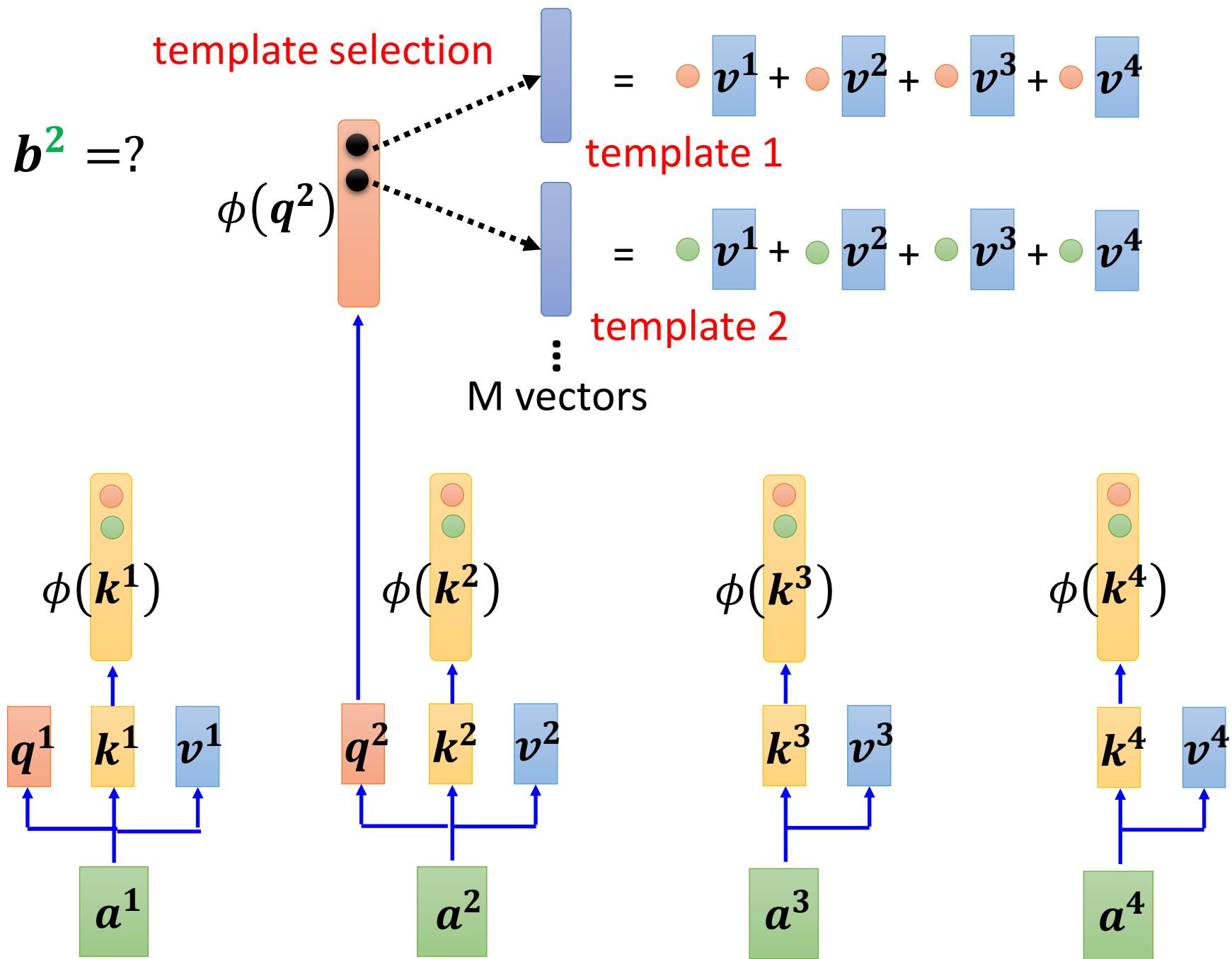
Let's put softmax back ...

End of warning

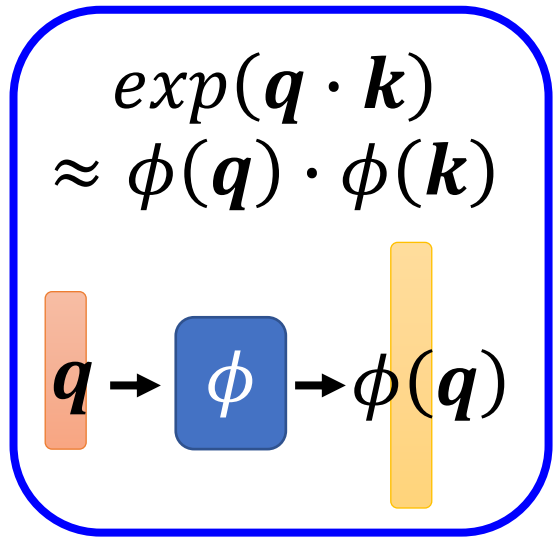




$$\mathbf{b}^1 = \frac{\begin{matrix} \text{[blue bars]} \\ \phi(\mathbf{q}^1) \end{matrix}}{\sum_{j=1}^N \phi(\mathbf{k}^j)} \phi(\mathbf{q}^1)$$



Realization



- Efficient attention

<https://arxiv.org/pdf/1812.01243.pdf>

- Linear Transformer

<https://linear-transformers.com/>

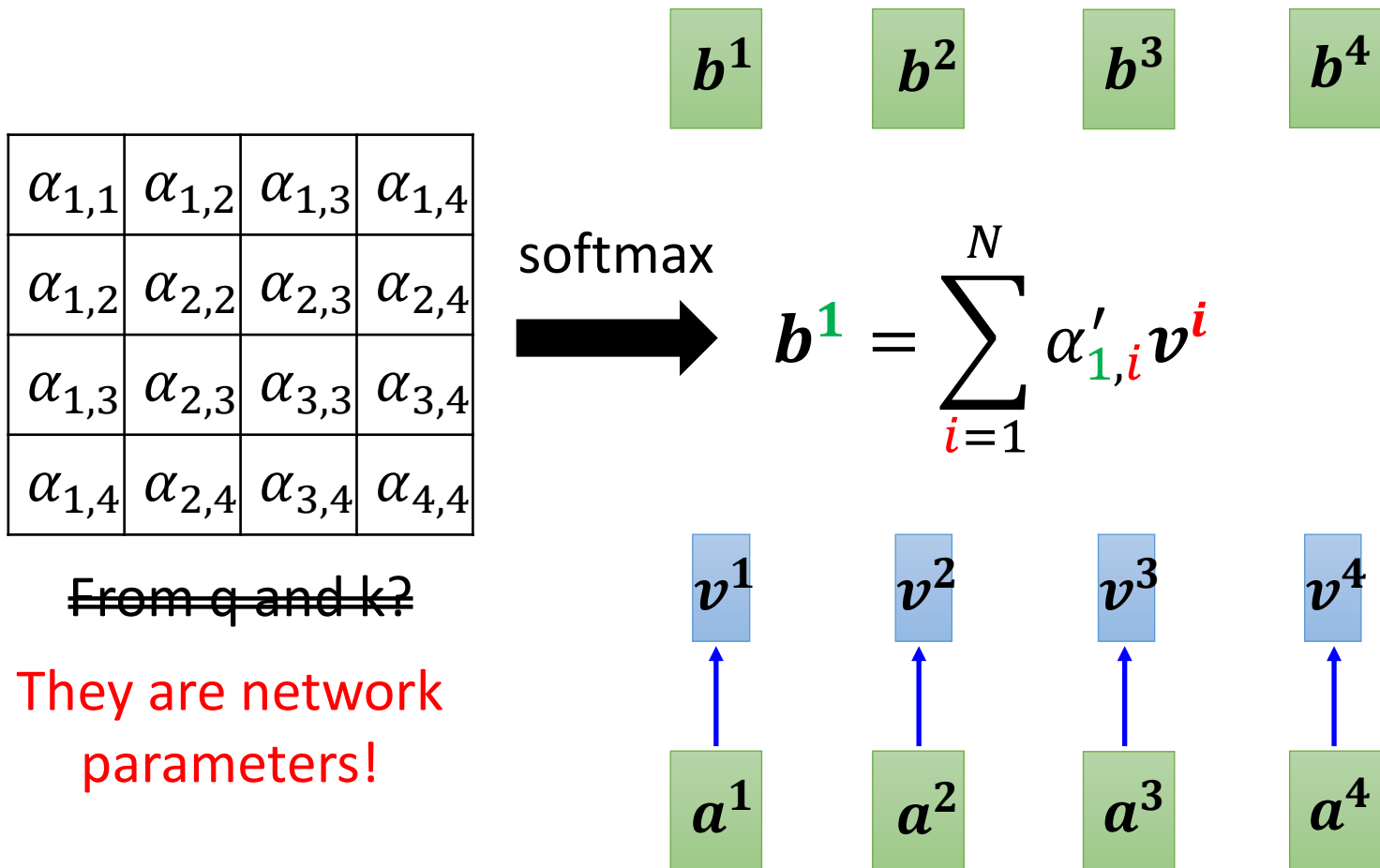
- Random Feature Attention

<https://arxiv.org/pdf/2103.02143.pdf>

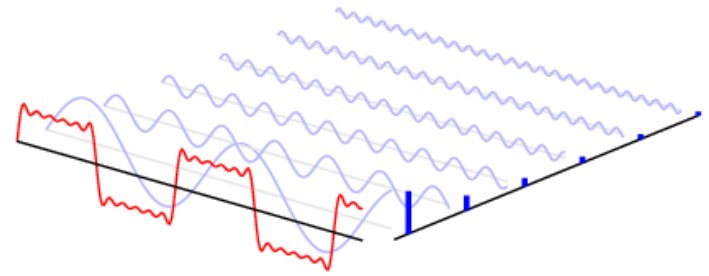
- Performer

<https://arxiv.org/pdf/2009.14794.pdf>

Do we need q and k to compute attention? Synthesizer!



Attention-free?



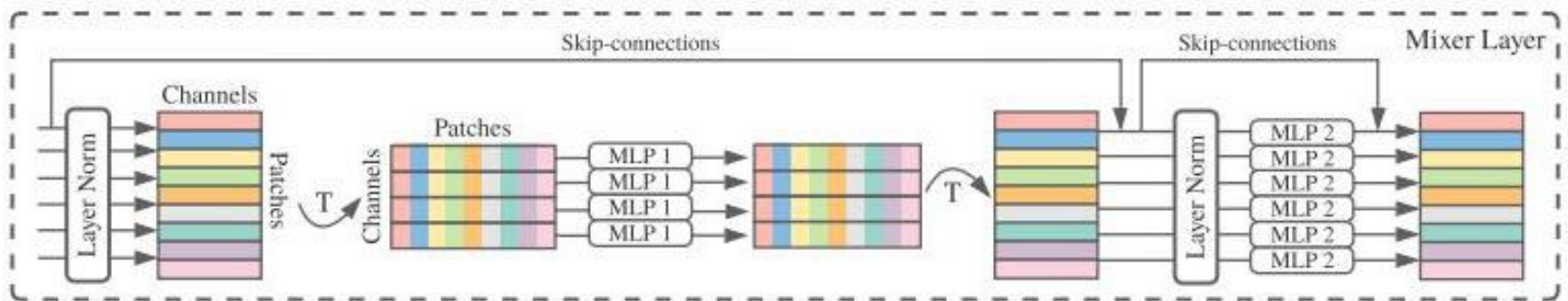
- Fnet: Mixing tokens with fourier transforms

<https://arxiv.org/abs/2105.03824>

- Pay Attention to MLPs <https://arxiv.org/abs/2105.08050>

- MLP-Mixer: An all-MLP Architecture for Vision

<https://arxiv.org/abs/2105.01601>



Summary

- Human knowledge
 - Local Attention, Big Bird
- Clustering
 - Reformer
- Learnable Pattern
 - Sinkhorn
- Representative key
 - Linformer
- k, q first $\rightarrow v, k$ first
 - Linear Transformer, Performer
- New framework
 - Synthesizer

